# Lovin on You

**Count:** 48

Ebene: Improver

Choreograf/in: Julie Heinrichs-Heisner (USA) - April 2021

Musik: Lovin' on You - Luke Combs

### S1: R Kick ball change, 2 stomps, GRAPEVINE R, step ½ TURN

- 1& 2 kick R forward Step ball of R next to L raising L Step on L next to R
- 3-4 Stomp R 2x
- 5 6 step R side, step L behind
- 7 8 Step R, step 1/2 turn L

#### S2: Step 1/2 L, R behind, L step ¼, R to touch, R Heel grind and coaster step

- 1,2 <sup>1</sup>/<sub>4</sub> step R pivot stepping 1/4 turn L,
- 3,4 R behind the left, step left turning a ¼ L
- 5,6 Step right heel forward, step left slightly to side
- 7&8 Step right back, step left together, step right forward

### S3: L Heel Grind and coaster step, R stomp clap, L stomp clap

- 1,2 Step L heel forward, step L slightly to the side
- 3&4 step L back, step R together, step L forward
- 5 stomp R foot slightly forward
- 6 clap
- 7 stomp L foot slightly forward
- 8 clap

## S4: Shuffle R turn ½ over left shoulder touch R foot to left foot , shuffle R turn ½ over left shoulder touch R foot to left foot

- 1&2 Step R to the right step ball of L next to R step right on R
- 3-4 with L turn L <sup>1</sup>/<sub>2</sub> turn touch R to L foot
- 5&6 Step R to the right step ball of L next to R step right on R
- 7-8 with L turn L <sup>1</sup>/<sub>2</sub> turn touch R to L foot

#### S5: R wizard, heel switches, L wizard, heel switches

- 12& Step R forward, step L behind R, R forward
- 3&4 L heel R heel
- &56& Step R foot down and Step L forward, step R behind, L forward
- 7&8 R heel, L heel

### S6: R out L out, heel, toe, scuff, stomp, heels out/in

- 1&2& Point R to R side, Step R beside L, Point L to the L side, Step L beside R
- 3&4 R heel forward, L toe back
- 5,6 Scuff L foot forward, step L foot forward
- 7&8 Stomp R foot forward, and turn out both heels and bring back in

### Special instructions:

### \*\*2 tags- WALL 1 ONLY- hold the first 2 counts when the song begins- begin the dance on the word WRONG (count 3)

Wall 1 only - after count 14 - 2 stomps

Wall 1 - the dance ends on count 4- restart your counts for the beginning of the dance.





Wand: 4