If I Was a Cowboy

Ebene: Low Intermediate

Choreograf/in: Michael Weidner (DE) - October 2021 Musik: If I Was a Cowboy - Miranda Lambert

Dance starts after intro (16 counts)

Count: 32

- 1.2&3 RF big step side, LF rock behind, RF recover, LF big step
- 4&5 RF rock behind, LF recover, side
- 6&7 LF cross behind ³/₄ left turn, lock RF behind LF, LF small step,
- 88 RF rock fwd, LF recover, RF step back

Set 2: Back, sweep left cross behind, side cross, point, touch, point, cross right behind left, 1/2 turn right, Mambo fwd

- 1, 2&3 RF step back, sweep LF and cross behind RF, step RF side, cross LF over RF
- 4&5 point RF to right side, touch RF next to LF, point RF to right side
- 6&7 cross RF behind left foot, turn 1/2 on both balls, step RF fwd
- 8& rock LF, recover on RF

Set 3: Sweep back, sailor ¼ turn right, left mambo cross, right mambo cross, step turn 3/8 (4:30), Step, side (6:00

- 1,2&3 sweep RF, cross RF behind LF, turn ¼ right, step RF fwd.
- 4&5 LF side rock, recover on RF, cross LF over RF
- 6&7 RF side rock, recover on LF, cross RF over LF
- 88 Step LF, turn 3/8 on both balls

Set 4: Step, Rock step 1/8 right, rock 1/8 right (7:30), ³/₄ traveling pivot left (10:30), cross shuffle ending with a 3/8 left turn, drag RF next to LF

- 1.2&3 LF fwd (4:30), rock RF, recover on LF while turning 1/8 right, rock while turning 1/8 right (7:30)
- 4&5 Step LF fwd., turn ½ left (step back on LF while turning), turn ¼ (step fwd. while turning)
- 6&7 cross RF over LF, step LF next to RF, cross RF over LF (10:30)
- 8& turn 3/8 left on both balls (6:00), drag RF next to LF

Tag: Side, close and clap, chasse, cross full turn, chasse, drag

- 1, 2 Step RF to right side, close LF next to RF
- 3&4 Step RF to right side, close LF next to RF, Step RF to right side
- 5,6 cross LF over RF unwind on both balls (full turn)
- 7&8 Step LF to left side, close RF next to LF, Step LF to left side & drag RF next to LF

There is an 8 count tag at the end of wall 2; After the tag start with set 1 and repeat.

At the end of the dance: instead of turning 3/8 at the end of set 4 counts "8&", turn further until you face wall 1 (12:00)

Have fun





Wand: 2