Half	Empty
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Count: 32

Ebene: High beginner / Low improver

Choreograf/in: Randii Loder (USA) - May 2025

Musik: Glass Half Empty - Midland

Section 1: [1-8] SCUFF, HITCH, STOMP, HIP BUMP, KICK, COASTER, STEP HALF PIVIOT

- 1&2 Scuff R, small hitch R, stomp R.
- 3&4 Bump R hip fwd, bump L hip back, kick R fwd.
- 5&6 Step back on R step L next to R, step fwd on R.
- 7 & 8 Step fwd on L pivot over R Shoulder bringing weight to R

Section 2: [9-16] WIZARD, WIZARD, SHUFFLE, ROCK RECOVER FLICK

- 1&2 Step L forward, locking R behind , Step L forward
- 3&4 Step R forward lock Left behind step R forward
- 5&6 Shuffle forward L, R, L
- 7&8 Step R recover onto L , flicking R

(this is where tag and restart land after these counts)

TAG: 16 COUNT AFTER STEPPING BACK AND FLICKING. Take R foot that flicked , take R cross over L do a full turn unwinding to same wall taking your hand over your ear when he says, "and you hear"

Section 3: [17-24] SHUFFLE BACK, SWEEP INTO COASTER, STEP TOUCH STEP TOUCH

- 1&2 Shuffling back R bringing L next to R, stepping R
- 3&4 Sweep L foot around into coaster step, Stepping L bring R next to L, stepping L forward
- 5-6 Step R touch L
- 7-8 Step L touch right

Section 4: [24-32] STOMP HEEL TOE HEEL, STOMP HEEL TOE HEEL.

- Stomp R forward 1
- 2-4 Swiveling L foot in to R heel toe heel
- 5 Stomp L
- 6-8 Swiveling R foot in to L heel toe heel

RESTART: 3rd wall after 16 counts (0:53 in song)

TAG: 7th wall after 16 counts (1:50 in song)

Take R foot that flicked cross R foot over left do a full turn back to same wall taking your hand over your ear when he says, " and you hear

Last Update: 29 May 2025





Wand: 2