

She Looks Good

Count: 40

Wand: 4

Ebene: Improver

Choreograf/in: Pat Laming (UK) & Barbara Lowe (UK)

Musik: Do Wah Diddy (Radio Edit) - D.J. Otzi



RIGHT CHASSE, BACK ROCK, LEFT CHASSE, BACK ROCK

- 1&2 Step right to right side, close left beside right, step right to right side
- 3-4 Rock back on left, rock forward on right
- 5&6 Step left to left side, close right beside left, step left to left side
- 7-8 Rock back on right, rock forward on left

TOE STRUTS WITH FINGER CLICKS, ½ PIVOT TURN LEFT SHUFFLE FORWARD RIGHT

- 9-10 Step right toe forward, drop right heel to floor taking weight, click both fingers
- 11-12 Step left toe forward, drop heel to the floor taking weight, click both fingers
- 13-14 Step forward on right pivot ½ turning left
- 15&16 Step forward right, close left beside right, step forward right

FORWARD ROCK RECOVERS WITH COASTER STEPS TWICE

- 17-18 Rock forward on left foot, recover weight back on right
- 19&20 Step back on left, close right to left, step forward on left
- 21-22 Rock forward on your right foot, recover weight back on left
- 23&24 Step back on right, close left to right, step forward on right

LEFT MONTEREY TURNING TWICE

- 25 Touch left toe to left side
- 26 On the ball of right make a ½ turn left, close left to right
- 27&28 Touch right to right side, step right beside left
- 29 Touch left to left side
- 30 On the ball of right make ½ turn left, close left to right
- 31&32 Touch right to right side, step right beside left

CHASSE RIGHT ¼ TURN, ½ PIVOT TURN, WALKS FORWARD, SHUFFLE FORWARD

- 33&34 Step right to right side, close left to right, step right ¼ to right
- 35-36 Step forward on left, pivot ½ turning right
- 37-38 Walk forward left, walk forward right
- 39&40 Step forward on left, close right beside left, step forward on left

REPEAT

For added styling on "Do Wah Diddy (Radio Edit)" by D.J. Otzi, 23 count intro, start on the word singing on left Monterey turn, as you touch your foot out to the side, put both your hands out to the side and shout "wow".