Wheels

COPPER KNOB

Count: 32 Wand: 4

Choreograf/in: Levi J. Hubbard (USA) Musik: Wheels - Josh Gracin Ebene: Intermediate



You will start the dance just right before the vocals (32 counts from the start of the music)

(RIGHT) HEEL GRIND, COASTER STEP, (LEFT) TURNING HEEL GRIND, COASTER STEP (BEER FOR MY HORSES)

- 1 Touch right heel forward with toe pointing inwards
- 2 Rotate heel around from left to right, pointing toe outwards
- 3 Step backward on (ball of) right foot
- &4 Step together on (ball of) left foot, step forward on right
- 5 Touch left heel forward with toe pointing inwards
- 6 Rotate heel so that you are turning ¹/₄ turn left, toe will be pointing forward
- 7 Step backward on (ball of) left foot
- &8 Step together on (ball of) right foot, step forward on left

STEP FORWARD, ½ PIVOT TURN (LEFT), KICK-BALL CHANGE, SHUFFLE (RIGHT), BACK ROCK-RECOVER

- 9 Step right forward
- 10 On (balls of) both feet, pivot ½ turn left
- 11 Kick right slightly forward
- &12 Land on (ball of) right foot while slightly lifting left off floor, step left back to floor
- 13&14 Shuffle right, stepping (right-left-right)
- 15 Cross (rock) left behind right, slightly lifting right off floor
- 16 Step right back to floor (recover)

3/4 TURN (RIGHT), FORWARD ROCK- RECOVER, COASTER STEP, STEP FORWARD, ½ PIVOT TURN (LEFT)

- 17 Turning ¼ turn right, step left backward
- 18 Turning ½ turn right, step right forward
- 19 Step (rock) left forward, slightly lifting left off floor
- 20 Step right back to floor (recover)
- 21 Step left backward on (ball of) foot
- &22 Step right together on (ball of) foot, step forward on left
- 23 Step right forward
- 24 On (balls of) both feet, pivot ½ turn left

HIP WALKS FORWARD, STEP FORWARD, ¼ PIVOT TURN (LEFT), STEP TOGETHER, HOLD

- 25 Step right forward, while bumping hips forward
- 26 Bump hips forward again
- 27 Step left forward, while bumping hips forward
- 28 Bump hips forward again
- 29 Step right forward
- 30 On (balls of) both feet, pivot ¼ turn left
- 31 Step right together
- 32 Hold

REPEAT