Can't Help Believin'

Ebene: Improver

Choreograf/in: Alan Birchall (UK)

Count: 48

Musik: I Just Can't Help Believin' - Elvis Presley

Start just after lyrics (24 counts, 18 seconds)

SIDE, TOGETHER, FORWARD, HOLD, SIDE, TOGETHER, BACK, HOLD (RUMBA BOX)

- 1-2 Step left to left, step right by left
- 3-4 Step forward on left, hold
- 5-6 Step right to right, step left by right
- 7-8 Step back on right, hold

SIDE, CLOSE, SIDE, HOLD, RIGHT SAILOR STEP, HOLD

- 9-10 Step left to left, step right by left
- 11-12 Step left to left, hold
- 13-14 Cross right behind left, step left to left
- 15-16 Step right in place, hold

BEHIND, ¼ TURN STEP, HOLD, RIGHT LOCK STEP, HOLD

- Cross left behind right, step right to right making 1/4 turn right 17-18
- 19-20 Step forward on left, hold
- 21-22 Step forward on right, lock left behind right
- 23-24 Step forward on right, hold

STEP, TURN STEP, HOLD, STEP, FULL TURN, SWEEP

- 25-26 Step forward on left, 1/2 pivot right
- 27-28 Step forward on left, hold
- 29-30 Step forward on right, 1/2 pivot left
- 31-32 On ball of right make 1/2 turn left, sweep left around behind right

BACK LOCK STEP, HOLD, COASTER STEP, HOLD

- 33-34 Step back on left, lock right over left
- 35-36 Step back on left, hold
- 37-38 Step back on right, step left by right
- Step forward on right, hold 39-40

LEFT LOCK STEP, HOLD, ¼ ROCK, CROSS HOLD

- 41-42 Step forward on left, lock right behind left
- 43-44 Step forward on left, hold
- 45-46 Making ¼ turn left rock right to right, recover on left
- 47-48 Cross right over left, hold

REPEAT

RESTART

On 3rd wall, restart after count 40. You will be facing 9:00 (at the start of what I class the 3rd verse) On 6th wall, restart after count 40. You will be facing 6:00 (at the start of the instrumental) This is a live recording. The music fades and returns. Dance straight through this. You should be on steps 41-42 when music returns. Elvis starts slightly early. Dance right through to the end of the music; you should finish on the front wall with the audience clapping!





Wand: 2