

# Jealous Me?!?

**COPPER** KNOB  
STEPSHEETS

Count: 32

Wand: 4

Ebene: Intermediate

Choreograf/in: Michael Lynn (UK) - August 2011

Musik: Jealousy (Radio Edit) - Will Young : (3:19)



(32 count intro – start on heavy beat, 120bpm)

## RIGHT KICKS x2, COASTER STEP, LEFT ROCK RECOVER, 3/4 TRIPLE TURN LEFT

- 1-2 Kick right forward, kick right to right side,
- 3&4 Step back right, step left beside right, step forward right,
- 5-6 Rock forward left, recover right,
- 7&8 3/4 triple turn left - stepping left, right, left

## SIDE ROCK RECOVER, WEAVE 1/4 TURN LEFT, WALK, MAMBO 1/4 TURN RIGHT, LEFT CROSS

- 1-2 Rock right to right side, recover left,
- 3&4 Step right behind left, step left 1/4 turn left, step forward right,
- 5 Step forward left,
- 6&7 Rock forward right, recover left, step right 1/4 turn right,
- 8 Cross left over right.

## SIDE STEP, SAILOR 1/4 TURN HITCH-BALL CROSS, SIDE TOUCH, MONTERY 1/2 TURN LEFT, PADDLE x2

- 1 Step right to right side,
- 2&3 Cross left behind as you 1/4 turn left, step right to place, hitch left,
- &4 Step left beside right, cross right over left,
- 5-6 Touch left toe to left side, bring left beside right as you turn 1/2 turn left (weight left),
- 7-8 Touch right toe as you paddle 1/4 turn left, paddle 1/4 turn left.

## RIGHT CROSS, SIDE ROCK-1/4 TURN RIGHT, WALK, WALK 1/4 TURN LEFT, SAILOR 1/4 TURN LEFT, JUMP x2

- 1 Cross right over left,
- 2-3 Rock left to left side, recover right as you 1/4 turn right,
- 4-5 Step forward left, step right 1/4 turn left,
- 6&7 Cross left behind right, step right in place as you 1/4 turn left, step left In place,
- &8 2 x small jumps forward (&,8)

## CHOREOGRAPHER's NOTE's

No tags or restarts! Yippee! HAPPY DANCING!

Alt Music : "Jealousy (4:07)" by Will Young (Start on heavy beat, 120bpm)

CD Album: "Echoes" by Will Young

This can also be danced to the original album version on Will Youngs album "Echoes".

If using this version there are no tag/restarts, the only difference is that the intro before you dance is much longer.