She Don't Get High

Count: 32

Intro: start dance after 16 counts

1

3

5

7

1

Ebene: Intermediate NC

Choreograf/in: Raymond Sarlemijn (NL) & Roy Verdonk (NL) - March 2014

Musik: She Don't Get High - Alan Jackson

Clock notations are the wall you are facing, not stepping Restart wall 3, after 8 counts Basic R, 1/2 turn R, 1/2 diamond Rf step right Lf step together behind Rf, Rf cross in front of Lf 2& Lf step to left whilst making 1/2 turn right (6 o'clock) 4& Rf step right, Lf cross in front of RF Rf step right 6& make 1/8 turn left Lf step back, Rf step back (4.30 o'clock) Make 1/8 turn left Lf step left (3 o'clock) Make 1/8 turn left step Rf forward, step Lf forward (1.30 o'clock) 8& (*Restart dance here in wall 3, squaring up to front wall again) Step with sweep, cross over, sways, weave with sweep, cross behind/side Rf step forward, sweeping Lf from back to front 2& Lf cross in front of Rf, Rf step back

- 3 Make 1/8 turn left stepping Lf left (12 o'clock)
- 4& swav hips R. L
- 5 Sway hips R taking weight on Rf
- 6& Lf cross in front Rf, Rf step right
- 7 Lf cross behind Rf sweeping Rf from front to back
- 8& Rf cross behind Lf, Lf step side

Spiral full turn, chain full turn, step forward, syncopated rock step forward R, lockstep back L with full turn left with sweep, cross sailor step R

- 1 make 1/8 turn left stepping forward Rf whilst making full spiral turn left on Rf (10.30 o'clock)
- 2& Lf step forward, Rf step together making full turn left
- 3 Lf step forward (10.30 o'clock)
- 4& Rf rock forward, recover onto Lf
- 5 Rf step back
- 6& Lf step back, Rf lock in front of Lf
- 7& Make 1/2 turn left stepping Lf forward (4.30 o'clock), continue rotating 1/2 turn left sweeping Rf from back to front (10.30 o'clock)
- 8& Rf cross in front of Lf, make 1/8 turn right Lf step back

1/4 diamond forward, pivot full turn R, cross rock/recover, 1/4 turn L, step forward L, 3/4 turn L

- 1 Rf step right (12 o'clock)
- 2& Make 1/8 turn right Lf step forward, Rf step forward (1.30 o'clock)
- 3& make 1/8 turn right stepping Lf left (3 o'clock), make 1/4 turn right on ball of Lf (6 o'clock)
- 4& make 1/4 turn right stepping forward Rf, make 1/2 turn right stepping Lf back
- 5 Make 1/4 turn right stepping Rf to right (6 o'clock)
- 6& Lf cross rock in front of Rf , recover onto Rf
- 7 make 1/4 turn left stepping forward on Lf (3 o'clock)
- 8& Rf step forward, make 3/4 turn left finishing with weight on Lf (6o'clock)





Wand: 2