

Damn!!!!!!

Count: 48 Wall: 4 Level: Improver

Choreographer: Rob Fowler – July 2018

Music: Damn! by Brett Kissel (feat. Dave Mustaine)



Intro: Start on vocals (approx. 35 secs) – bpm: 120 (approx.)

S1: R Heel Grind, R Coaster, L Heel Grind ¼ Turn L, L Coaster

1,2 Rock fwd R heel twisting R toe from L to R, recover back L
3&4 Step back R, step L next to R, step fwd R
5,6 Rock fwd L heel twisting L toe from R to L making ¼ turn L, recover back R stepping
 R to R side
7&8 Step back L, step R next to L, step fwd L (9 o'clock)

S2: Rock Step, Shuffle ½ Turn, Step L, Pivot ½ Turn, L Shuffle Fwd

1,2 Rock fwd R, recover back L
3&4 Make ½ turn R stepping fwd R, step L next to R, step fwd R
5,6 Step fwd L, pivot ½ turn R
7&8 Step fwd L, step R next to L, step fwd L (9 o'clock)

RESTART: 2ND RESTART HERE – WALL 6 (facing 6 o'clock)

S3: Side Rock, Cross Shuffle, Side Rock, Weave

1,2 Rock R to R side, recover to L
3&4 Cross R over L, step L to L side, cross R over L (optional shimmy on chorus)
5,6 Rock L to L side, recover to R
7&8 Step L behind R, step R to R side, cross L over R (9 o'clock)

S4: Side, Hold & Clap, & Side, Touch & Slap, Rolling Turn L

1,2 Step R to R side, hold (and clap hands high above head)
&3,4 Step L next to R, step R to R side, touch L next to R (and slap hands on hips)
5,6 Make ¼ turn L stepping fwd L, make ½ turn L stepping back R
7,8 Make ¼ turn L stepping L to L side, touch R next to L (9 o'clock)

RESTART: 1ST RESTART HERE – WALL 3 (facing 3 o'clock)

S5: Switch Steps, R Heel & Kick L, L Coaster, R Shuffle Fwd

1&2& Point R to R side, step R next to L, point L to L side, step L next to R
3&4 Touch R heel fwd, step R next to L, kick L fwd
5&6 Step back L, step R next to L, step fwd L
7&8 Step fwd R, step L next to R, step fwd R (9 o'clock)

S6: Rock Step, 1½ Turn Back L, R Kick Ball Step, Brush R

1,2 Rock fwd L, recover back R
3,4 Make ½ turn L stepping fwd L, make ½ turn L stepping back R
5 Make ½ turn L stepping fwd L
6&7,8 Kick R fwd, step R next to L, step fwd L, brush R fwd (3 o'clock)

Start Over