

# Italian Waltz

Count: 48

Wall: 4

Level: Improver waltz

Choreographer: Harry Seddon (UK)

Music: Maledetta primavera - Patrizio Buanne



## **BASIC FORWARD, ½ TURN, HOLD, HOLD TWICE, STEP BACK, POINT, HOLD**

- 1-2-3 Step forward left, step right alongside left, step left in place  
4-5-6 ½ turn left stepping back onto right, hold for 2 counts  
7-8-9 ½ turn left stepping forward onto left, hold for 2 counts  
10-11-12 Step back onto right, point left to left side, hold

## **COASTER STEP, ¼ TURN STEP TO SIDE, DRAG UP, HOLD, STEP TO SIDE, DRAG UP, HOLD TWICE**

- 1-2-3 Step back onto left, step right alongside, step forward onto left  
4-5-6 Make ¼ turn to left stepping right foot big step to right side, drag left up to right, hold, (weight stays on right)

### **Restart here during walls 3 & 8, dance ends here during wall 13**

- 7-8-9 Step left foot big step to left side, drag right up to left, hold, (weight stays on left)  
10-11-12 Step right foot big step to right side, drag left up to right, hold, (weight stays on right)

### **Restart here during wall 6**

## **BASIC FORWARD, ¼ TURN BASIC BACK, ¼ TURN BASIC FORWARD, ½ TURN BASIC BACK**

- 1-2-3 Step forward onto left, step right alongside left, step left in place  
4-5-6 Make ¼ turn to left stepping back onto right, step left beside right, step right in place  
7-8-9 Make ¼ turn to left stepping forward onto left, step right beside left, step left in place  
10-11-12 Make ½ turn to left stepping back onto right, step left beside right, step right in place

## **½ TURN BASIC FORWARD, STEP FORWARD, ¼ TURN POINT, HOLD, CROSS, SIDE, BEHIND, ¼ TURN BASIC FORWARD**

- 1-2-3 Make ½ turn left stepping forward onto left, step right beside left, step left in place  
4-5-6 Step forward onto right, make ¼ turn to right on ball of right pointing left to left side, hold  
7-8-9 Cross step left over right, step right to right side, cross step left behind right  
10-11-12 Make ¼ turn to right stepping forward onto right, step left beside right, step right in place

## **REPEAT**

## **RESTART**

On walls 3 and 8, restart after count 18

On wall 6, restart after count 24