

# CADILLAC RIDE

Count: 64 Wall: 2 Level: Advanced hip hop

Choreographer: Guyton Mundy

Music: **Straight Cadillac Pimpin** by 8-Ball & MJG



## WALKS, AND HEEL, CROSS, KNEE POPS, SIDE ROCK AND CROSS, ¼ TURN BACK STEP

- 1-2 Walk forward right, left  
&3&4 Step back on right, touch left heel forward, step back on left, cross right over left  
&5 Lift heels while popping knees forward, recover ending with on right  
6&7 Rock left to left, recover on right, cross left over right  
8 While making a ¼ turn to the left step back on right (facing 9:00)

## COASTER, CROSS(TWICE), ¼ TURN STEP(TWICE), SAILOR

- 1&2 Step back on left, step together with right, step forward on left  
3&4 Cross right over left, step left to left side, cross right over left  
5-6 Make a ¼ turn left stepping left forward (facing 6:00), make a ¼ turn to left stepping right to right side (facing 3:00)  
7&8 Step left behind right, step together with right, step forward on left

## CRIP WALKS, KICK, HOOK, KICK BALL STEP, ELBOW OUT, WITH LOOK

- 1&2 Touch right heel forward, bring feet together, touch left heel forward  
&3&4 Bring feet together, touch right heel forward, feet together, step forward on right  
5&6 Kick left forward, hook left over right, kick left forward  
&7 Step back on left, step forward on right  
8 Lift left elbow up and look to left

## STEP LOCK STEP WITH, KICK STEP LOCK STEP (TWICE) WITH ½, KICK STEP TOGETHER

- 1&2 Step left to left, lock right behind left, step left to left (with right hand extended out in front and rotating to the left in a circular motion, like you are driving a car)  
Doing counts 3-8 you will be making a half turn to the left ending at the 9:00 wall  
3&4& Kick right forward, step on right, lock left behind, step forward on right  
5&6& Kick left forward, step on left, lock right behind, step forward on left  
7&8 Kick right forward, step on right, step together with left

## HOP SIDE, HOP FORWARD, HOP BACK, KNEE POP, COASTER, ½ TURN SHUFFLE

- 1-2 Hop to the left, hop forward on an angle to the right while crossing left in front (weight will be on right foot)  
3 Hop back on same angle while crossing left foot behind (weight still on right)  
&4 Pop knees forward while lifting heels, recover back with weight on left foot  
5&6 Step back on right, step together with left, step forward on right  
7&8 Step forward on left, step together with right step back on left (while making a ½ turn to the right, you will be facing the 3:00 wall)

## SKATE, ¼ TURN SAILOR, BACK STEP, COASTER

- 1-2-3 Skate forward on right, skate forward on left, skate forward on right  
4&5 Step left behind right, step together with right, step back on left while making a ¼ turn to right 6:00 wall  
6-7&8 Step back on right, step back on left, step together with right, step forward on left

## **KICK BALL STEP, TOE TURNS, HEEL TURN, MOON WALK IN PLACE, KNEE DROP**

- 1&2 Kick right forward, step on right, step forward on left
- 3& Bring left toe in  $\frac{1}{4}$  turn to right, bring right toe in  $\frac{1}{4}$  turn to right you will be facing 9:00 wall
- a4 Turn left heel in  $\frac{1}{4}$  turn to the left, turn right heel out  $\frac{1}{4}$  turn to the left with weight ending on ball of left foot (facing 6:00 wall)
- 5-6 Step ball of right foot next to left, slide left back
- 7-8 Step ball of left foot next to right, as you slide right back drop to right knee

## **PREP, FULL TURN, SLIDE, TOUCH, WALKS (X3)**

- 1 Prep body to left for a turn to the right
- 2-3 Make full turn on right knee
- 4-5 Press off of left foot and slide on right knee to the right, touch left beside
- 6-7-8 Step on left while starting to stand, step up on right, walk forward on left facing 6:00 wall

Variation for counts 56-64 without knee drop

### **JUST SLIDE RIGHT FOOT BACK**

- 8 Slide right foot back
- 1 Prep body for full turn to the right (weight on left foot)
- 2-3 Stepping on right make a full to the right ending with weight on left foot
- 4-5 Take a big step to right, touch left beside right
- 6-7-8 Walk forward on left, walk forward right, walk forward left

## **REPEAT**