

Can't Stay Long

COPPER KNOB
STEPPERS

Count: 32

Wall: 4

Level: Improver

Choreographer: Lana Harvey Wilson (USA) - October 2007

Music: I Can't Stay Long - Jason Sellers



Dance moves in an ACW direction.

MAKE ¼ TURN JAZZ WITH SCUFF, ½ TURN JAZZ WITH SCUFF

- 1-2 Cross left over right, step right straight back
- 3-4 Turn ¼ left stepping left to left side, scuff right across left (9:00)
- 5-6 Cross right over left, turn ¼ right stepping left back (12:00)
- 7-8 Turn ¼ right stepping right to right side, scuff left across right (3:00)

CROSS, BACK, WEAVE, ¼ TURN, FORWARD

- 9-10 Cross left over right, step right straight back
- 11-12 Step left to left, cross right over left
- 13-14 Step left to left, cross right behind left
- 15-16 Turn ¼ left stepping left forward, step forward right (12:00)

FORWARD, HOLD, FORWARD ROCK, RECOVER, BACK, HOOK, FORWARD, SCUFF

- 17-18 Step left forward, hold
- 19-20 Rock right forward, recover on left
- 21-22 Step right back, hook left foot over right leg
- 23-24 Step left forward, scuff right forward

SLOW ½ PIVOT, FORWARD, ½ TURN, ¼ TURN, HOLD

- 25-26 Step right forward, hold
- 27-28 Pivot ½ left weight ending on left, hold
- 29-30 Step forward right, turn ½ right stepping left back (6:00)
- 31-32 Turn ¼ right stepping right to right side, hold (9:00)

TAG: At end of 1st pattern (9:00) - add these 8 counts

SIDE MAMBOS

- 1-4 Rock left on left, recover on right, step left beside right, hold
- 5-8 Rock right on right, recover on left, step right beside left, hold

ENDING

Music fades out near the end of the 12th pattern. Dance through count 14.

Then step left to left without the ¼ turn and hold. Finish facing front wall.

At end of each pattern on count 16 you should be facing 12:00. It will help to keep you on track with the turns if you let your body do the turns but keep you keep looking at the 12:00 wall as you dance the first 16 counts. During pattern 8 the music restarts (dropping the last 4 counts) but the beat continues. Just keep dancing the pattern to the end. It doesn't need a restart