

Yang Penteng Hepi

COPPER KNOB
STEPSHEETS

Count: 64

Wall: 4

Level: Easy Intermediate

Choreographer: Shirley Selvasingam (MY) - August 2011

Music: Yang Penteng Hepi - Jamal Mirdad



Start after 64 counts - Lots of hand movements, as is usual with dangdut/Joget!

ROCKING CHAIR TWICE

- 1-4 Rock R forward, recover on L, rock R back, recover on L
5-8 Repeat 1 - 4

¼ L TURN SIDE ROCK(TWICE), ½ R TURN SIDE ROCK (TWICE)

- 1-4 ¼ turn L rock R, recover on L, rock R, recover on L (9.00)
5-8 ½ turn R rock R, recover on L, rock R, recover on L with ¼ turn L (12.00)

PADDLE ½ TURN LEFT

- 1-8 Paddle ½ turn L with right wrist movement above head, left hand on hip

PADDLE ½ TURN RIGHT

- 1-8 Paddle ½ turn R with left wrist movement above head, right hand on hip

STEP RIGHT, TOGETHER, STEP LEFT, TOGETHER, ¼ TURN LEFT, STEP RIGHT, STEP LEFT, SHIMMY

- 1-4 Step R to right, touch L next to R, Step L to left, touch R next to L
5-8 ¼ turn left, Step R to right, step L next to R, shimmy shoulders

RIGHT FORWARD, RECOVER, ½ RIGHT TURN SHUFFLE FORWARD STEP LEFT FORWARD, RECOVER, ½ LEFT TURN SHUFFLE FORWARD

- 1-4 Step R forward, recover on left, ½ R turn shuffle forward R-L-R
5-8 Step L forward, recover on right, ½ left turn shuffle forward L-R-L

WALK FORWARD, CURTSEY, WALK BACKWARD, CURTSEY

- 1-4 Walk forward R-L-R, L curtsey behind R
5-8 Walk backward L-R-L, R curtsey behind L

STEP RIGHT FORWARD, RECOVER, SWIVEL ½ RIGHT, LEFT HITCH, STEP LEFT FORWARD, SWIVEL ½ RIGHT, RIGHT HITCH, STEP RIGHT BACK, RECOVER LEFT

- 1-2 Step R forward, recover on L
3-4 ½ R turn step R forward, hitch L (hands on hips)

(Tag here)

- 5-6 Step L forward, ½ R turn hitch R (hands on hips)
7-8 Step R backward, recover L

Restart after 32 counts on 2nd wall(9.00) and 4th wall(3.00)

TAG: At 6th wall : Dance until 60 counts then tag :

- Feet together, Left hand on hip, right hand straight up, palm in front(stop sign)
- Hold pose until music starts again (approx 10 counts)

Ending :

Section 1 as before

Section 2: 1 – 8 Paddle L to face 12.00