

# Long Stretch of Love

Count: 32

Wall: 4

Level: Improver

Choreographer: Susanne Oates (UK) - February 2015

Music: Long Stretch of Love - Lady A



16 Count intro.

**S1: □ Right Scissors, Left Scissors, Rumba Box.**

- 1&2 Step right to right side. Step left beside right. Step right over left.
- 3&4 Step left to left side. Step right beside left. Step left over right.
- 5&6 Step right to right side. Step left beside right. Step right forward.
- 7&8 Step left to left side. Step right beside left. Step back on left.

**S2: □ Back, Touch, Back, Touch, Back Lock, Triple Full Turn (or coaster), Cross, Back, Turn 1/4 Right.**

- 1&2& Step back on right. Touch left beside right. Step back on left. Touch right beside left.
- 3&4 Step back on right. Lock left over right. Step back on right.
- 5&6 Turn full turn left, stepping left, right, left. (option: left coaster) 12o'clock
- 7&8 Step right over left. Step back on left. Turn 1/4 right turn, stepping right forward. (3o'clock)

**S3: □ Turning Grapevines x2, Step, Touch, Back, Kick, Back Lock.**

- 1&2 Turn 1/4 right, stepping left to left side. Step right behind left. Turn 1/4 left, stepping left forward. (3o'clock)
- 3&4 Turn 1/4 left, stepping right to right side. Step left behind right. Turn 1/4 right, stepping right forward. (3o'clock)
- 5&6& Step left forward. Touch right behind left. Step back on right. Kick left forward.
- 7&8 Step back on left. Lock right over left. Step back on Left.

**S4: □ 1/4 Right Turn Side, Toe, Heel, Hitch, Cross, 1/4, 1/2 Left Turn, Out, In, Hitch, Back, Hip Bumps x3.**

- 1&2& Turn 1/4 right, stepping right to right side. Touch left toe to right instep. Touch left heel to right instep. Hitch left in front of right. (6o'clock)
- 3&4 Step left over right. Turn 1/4 left, stepping back on right. Turn 1/2 left, stepping left forward. (9o'clock)
- 5&6& Touch right to right side. Touch right beside left. Hitch right knee. Step back on right with hips back right.
- 7&8 Bump hips forward left. Bump hips back right. Bump hips forward left with weight.

**START AGAIN**