

Waiting For Love

COPPER KNOB
STEPSHEETS

Count: 32

Wall: 4

Level: Improver

Choreographer: Hana Ries (USA) - April 2016

Music: Waiting For Love - Avicii



#1 Restart, No Tags

Intro: 16 counts, Start dancing on lyrics - CCW

WALK 2x, ROCK SIDE/RECOVER, CROSS, 2x 1/8 TURN, 1/2 TURN SHUFFLE (12:00→9:00)

1,2 Step R forward, Step L forward
3&4 Rock R to right side, Recover to L, Cross R over L
5,6 Step L slightly back turning 1/8 right, Step R to right side turning 1/8 right
7&8 Step L to left turning 1/4 right, Step R next to L turning 1/4 right, Step L to left

ROCK BACK/RECOVER, HITCH 3/4 TURN, SHUFFLE, ROCK FORWARD/RECOVER (9:00→12:00)

1,2 Turn 1/8 right (on diagonal) rocking R back, Recover to L (10:30)
3,4 Turn 1/8 left stepping R to right (gaining momentum), Hitch L turning 3/4 left (keep L foot close to R shin) (12:00)
5&6 Step L forward, Step R next to L, Step L forward
7,8 Rock R forward, Recover to L

* Restart happens here on wall 5 with a change in the last 2 counts;
Replace counts 7,8 (=Rock/Recover) with a 1/2 pivot left (=Step R forward, make a 1/2 turn left stepping L forward), then Restart.

STEP BACK, POINT, STEP FORWARD, SWEEP, JAZZ 1/2 TURN (12:00→6:00)

1,2 Step R back, Point L forward
3,4 Step L forward, Sweep R from back to front on right side
For styling counts 1 and 3 are done with a dip
5,6,7,8 Cross R over L, Step L back turning 1/4 right, Step R to right turning 1/4 right, Step L to left

SAILOR, CROSS BEHIND, ROCK SIDE/RECOVER, SAILOR, CROSS BEHIND, 1/4 TURN (6:00→9:00)

1&2 Step R behind L, Step L to left, Step R to right
3,4,5 Cross L behind R, Rock R to right side, Recover to L
6&7 Step R behind L, Step L to left, Step R to right
8& Cross L behind R, Turn 1/4 right to start the dance over from the new wall

During lyrics "Waiting For Love" (walls 3,4,10,11) keep the same steps but slightly change phrasing in this section to follow the beat exactly.

Don't count but if you must (1&2&hold on 3, 4, 5&6&hold on 7, 8&)

RESTART on wall 5 (Wall 5: 12:00→6:00)

ENDING The dance ends facing front wall, add one count- Stomp R forward & strike a pose