That's So Me And You



Count: 32 Wall: 2 Level: Intermediate NC2S

Choreographer: Heather Barton (SCO) & Dave Morgan (UK) - April 2017

Music: That's So Me and You - Thompson Square : (Album: Just feels good. - iTunes

and amazon music.)



#16 count intro, start on vocal.

Section 1. Sweep, behind, ¼ ¾ side, behind, side unwind, rock out, recover.

1	Step back right as you sweep left foot front to back

2& Step left behind right, make a ¼ turn right stepping forward right (3 o'clock)
3&4 Step forward on left, pivot ¾ turn over right, step left to Left side (12 o'clock)

Step right behind left, step left to Left side, cross right over left as you unwind a full turn

7-8 Rock out left, recover weight right (12 o'clock)

Section 2. Cross, ¼ ½ cross, back, ¼ back rock, side, sway recover.

Left Cross, ¼ left stepping get back on Right, ½ left stepping forward left sweep right

around □ (3 o'clock)

3&4 Cross right over left, step back left make a ¼ turn right stepping right to Right side (6 o'clock)

Rock left behind right, recover weight right, step left to Left side Sway right, recover left sweeping right foot forward (6 o'clock)

Section 3. Cross, back, ball, walk, walk, rock, recover ½ ball ¼ cross.

1-2& cross right over left, step back left, step right to right side

3-4 Walk forward left, right

Rock forward left, recover right, ½ turn left stepping forward left

&7-8 Make 1/8 left stepping right, make 1/8 left stepping left cross right over left. (9 o'clock)

Section 4. Spiral, run, run, press, recover, behind, side, cross, 1/4 1/2 1/4.

1 Step left to left side as you spiral ¾ right, low hook right over left (6 o'clock)

2& Run forward right, left

3-4 Press forward right, recover left

*Restart here on wall 7 facing 6 o'clock.

5&6 Right behind, left side, right cross

7&8 1/4 right stepping back left, ½ right stepping forward right, ¼ right stepping left to left side. (6

o'clock)

*Restart on wall 3, facing 6 o'clock, dance up to and including count 16 (section 2 sway, recover)

**Restart on wall 6, facing 12 o'clock, dance up to and including count 16 (section 2 sway, recover)

***Restart on wall 7, facing 6 o'clock, dance up to and including count 28 (section 4 press, recover)

^{*}Restart here wall 3 (facing 6 o'clock) & 6 (facing 12 o'clock)