

Margarita Shot

Count: 32

Wall: 2

Level: Easy Intermediate

Choreographer: Melissa Geveling (NL) & Tom Dvorák (CZ) - November 2020

Music: One Margarita - Luke Bryan



Intro - 16 counts

CROSS SAMBA 2X, CROSS STEP 2X, ½ TURN, STEP, HOLD AND SNAP

- 1&2 Cross LF over RF, Rock RF to right side, Recover on LF
3&4 Cross RF over LF, Rock LF to left side, Recover on RF
5&6 Cross LF over RF, Step RF together, Cross LF over RF
&7,8 ¼ Turn left (9:00) step RF back, ¼ Turn left (6:00) step LF side, Hold and snap

MAMBO FORWARD, MAMBO LEFT, 1 ¼ VOLTA TURN RIGHT

- 1&2 Rock RF forward, Recover LF, Step RF together
3&4 Rock LF left side, Recover RF, Step LF together
5&6&7&8 ¼ Turn right (9:00) and step R forward, Step together, ½ Turn right and step R forward, Step together, ¼ Turn right (6:00) and step R forward, Step together, ¼ Turn right (9:00) and step R forward

(TAG: 4 counts on Wall 7)

WALK 2X. MAMBO LEFT, ¼ TURN, CROSS, HIP ROLL, STEP SIDE, CROSS, ½ TURN LEFT

- 1,2 Walk LF forward, Walk RF forward
3&4 Rock LF forward, Recover RF, Step LF together
5,6 Hip roll clockwise and ¼ turn right (12:00), Cross RF over LF
&7,8 Step LF side, Cross RF over LF, ½ Turn Left (6:00)

(Restart: wall 3 and 4. Start from the beginning Cross Samba 2x)

CROSS, RECOVER, SIDE, CROSS, RECOVER, ¼ TURN RIGHT FORWARD, ¾ PADDLE TURN RIGHT

- 1&2 Cross LF over RF, Recover RF, Step LF to left side
3&4 Cross RF over LF, Recover RF, Step RF to ¼ Turn Right forward (9:00)
5678 ¼ Turn right (12:00) touch LF side, ¼ Turn right (3:00) touch LF side, 1/8 Turn right (4:30) touch LF side, 1/8 Turn right (6:00) touch LF side

TAG (Wall 7 after 16 counts)

- 1,2 Walk LF forward, Walk RF forward
3&4& Rock LF forward, Recover RF, Touch LF together, Turn ¼ left and continue from the beginning Cross Samba

Finish: After first 8 counts one extra Snap

We wrote this dance during a very bad time (Corona time). When this bad period is over and we meet on the dance floor again, we will not limit ourselves to just three margaritas.

Yours

Melissa & Tom