Little Country Left

Count: 32

Level: Intermediate

Choreographer: Siggi Güldenfuß (DE) - April 2021

Music: There's Still a Little Country Left - Daryle Singletary

Note: The dance begins when the singing starts.	
#1. Section: Heel Strut r./l., Step Lock Step, Mambo Step, Back Lock Back	
1&	tap right heel forward, put RF down there
2&	tap left heel forward, put LF down there
3&4	RF step forward, cross LF behind RF, RF step forward
5&6	LF step forward, slightly raise the RF and weight back onto RF, LF step back
7&8	RF step back, cross LF in front of RF, RF step back
#2. Section: Point, Touch, Point, Hook Behind, Big Side Step, Touch, Heel, Hook, Heel, Coaster Step	
1&	tap left toe to the left, tap LF next to RF
2&	tap left toe to the left, bend left leg behind right leg
3-4	LF big step to the left, tap RF next to LF
5&6	tap right heel forward, bend right leg in front of left leg, tap right heel forward
7&8	RF step back, LF next to RF, RF step forward
#3. Section: Heel, Hook, Heel, Coaster Step, Step Lock Step, Step, ½ Turn, Step (Pivot Turn)	
1&2	tap left heel forward, bend left leg in front of right leg, tap left heel forward
3&4	LF step back, RF next to LF, LF step forward
5&6	RF step forward, cross LF behind RF, RF step forward
7&8	LF step forward, ½ turn to the right (then weight on RF), LF step forward (6 o'clock)
Restart: At the 4th wall (12 o'clock) and 7th wall (6 o'clock) stop here and start the dance from the beginning.	
#4. Section: Diagonally Big Step Forward r., Touch, Diagonally Big Step Forward I., Touch, Diagonally Big Step Back r., Touch, Diagonally Big Step Back I., Touch	
1-2	RF big step forward diagonally to the right, tap LF next to RF
3-4	LF big step forward diagonally to the left, tap RF next to LF
Restart: At the 2nd wall (12 o'clock) and at the 5th wall (6 o'clock) stop here and start the dance from the	
beginning.	
5-6	RF big step back diagonally to the right, tap LF next to RF

7-8 LF big step back diagonally to the left, tap RF next to LF

Dance, Have Fun & Smile!





Wall: 2