

Cross My Heart

Count: 32

Wall: 4

Level: Newcomer

Choreographer: Angela Bartsch (DE) - June 2022

Music: I Cross My Heart - George Strait



TAG on Wall 1 & 3 after 32 Counts

Sway slowly R/L/R /L (4 counts)

TAG on Wall 2 after 32 Counts

Sway slowly 2 x R/L /R /L (8 counts)

TAG on Wall 5 after 32 Counts

Sway slowly R/L (2 counts)

Intro: 12 Counts

[1 – 8] NC BASIC R/L, RF ½ TURN LEFT, LF Step back, RF Step back, ½ turn LF NC Basic

- 1, 2 & RF to the right Side (1) LF behind the RF (2) RF Cross over LF (&)
- 3, 4 & LF to the left Side (3) RF behind the LF (4) LF Cross over RF (&)
- 5, 6 & RF ½ turn to the left (5), LF Step back (6), RF Step back (&)
- 7, 8 & LF ½ turn L side (7), RF Step behind (8) , LF Step cross over RF (&) (Facing 9:00)

[9 – 16] RF STEP BACK WITH ½ TURN LEFT, LF BACKROCK, LF STEP FORWARD, RF LOCKSTEP FORWARD, LF ROCKSTEP, L /R STEP BACKWARDS, LF ½ TURN LEFT

- 1, 2 & RF Step back with ½ turn left (1), LF Step back (2), recover on RF (&)
- 3, 4 & LF Step forward (3), RF Step forward (4) LF cross behind RF (&)
- 5, 6 & RF Step forward (5) LF Step forward (6) recover on RF (&)
- 7, 8 & LF Step back (7), RF Step back (8), LF ½ turn left (&) (Facing 6:00)

[17 – 24] R/L NC BASIC, SWAY R/L, RF LONG STEP BY SIDE (DRAIG) SAILORSTEP ½ TURN LEFT

- 1, 2 & RF to the right Side (1) LF behind the RF (2) RF Cross over LF (&)
- 3, 4 & LF to the left Side (3) RF behind the LF (4) LF Cross over RF (&)
- 5, 6 Sway R (5), Sway L (6), RF long Step by Side (&)
- 7, 8 & RF long Step by Side (7), LF ½ turn left back L(8), RF Step beside LF (&) (Facing 12:00)

[25 – 32] R /L NC BASIC, RF SIDE ROCK ¼ TURN LEFT, RF STEP FORWARD, LF STEP FORWARD, RF STEP FORWARD WITH TOUCH

- 1, 2 & LF Step on place (1), RF to the right Side (2) LF behind the RF (&)
- 3, 4 & RF Cross over LF (3) , LF to the left Side (4) RF behind the LF (&)
- 5, 6 & LF Cross over RF (5) RF Step side (6), LF ¼ turn left (&)
- 7, 8 & RF Step forward (7), LF Step forward (8), RF Step forward with touch (weight is on LF) (&)(Facing 9:00)