

Good Time Slide

Count: 48

Wall: 4

Level: Beginner

Choreographer: Rose Sullivan (USA) - May 2023

Music: Good Time - Alan Jackson



Intro: 32 counts - No Tags, No Restarts

[1 - 8] Ramble Right, Hold, Ramble Left, Hold (Clap on Holds)

1,2,3,4 Swivel heels to the Right, swivel toes to the Right, swivel heels to the Right, Hold (Clap)
5,6,7,8 Swivel heels to the Left, swivel toes to the Left, swivel heels to the Left, Hold (Clap)

[9 - 16] Step Diagonally Backwards 4 steps with Touches and Claps

1,2 Step Right foot diagonally back, touch left foot next to right (Clap)
3 4 Step Left foot diagonally back, touch right foot next to left (Clap)
5 6 Step Right foot diagonally back, touch left foot next to right (Clap)
7,8 Step Left foot diagonally back, touch right foot next to left (Clap)

[17 - 24] Shuffle Forward R, Shuffle Forward L, Jazz Box ¼ Turn Right

1&2 Shuffle forward R, L, R (Step forward R foot, step L foot together, step forward R foot)
3&4 Shuffle forward L, R, L (Step forward L foot, step R foot together, step forward L foot)
5,6,7,8 Cross Right foot over Left foot, Step Left foot back, Step Right foot ¼ turn R, Step Left foot next to Right foot.

[25 - 32] Point, Touch, Step, Slide to the Right and Left

1,2 Point Right toe to the Right, Touch Right toe next to Left foot
3,4 Step Right foot to the side, slide or drag Left foot next to Right foot with a Touch
5,6 Point Left toe to the Left, Touch Left toe next to Right foot
7 8 Step Left foot to the side, slide or drag Right foot next to Left foot with a Touch

[33 - 40] Rocking Chair, Two Toe Struts

1,2,3,4 Rock Right foot forward, Recover on Left foot, Rock Right foot back, Recover on Left foot
5,6 Touch Right toe forward, Step down onto Right heel
7,8 Touch Left toe forward, Step down onto Left heel

[41 - 48] Tri-Rocker, Kick, Stomp

1,2,3,4,5,6 Rock Right foot Forward, Side, and Back, recovering on the Left foot after each rock
7,8 Low Kick Forward with the Right foot, Stomp on or Step on the Right Foot

Have fun on the dance floor!