

Soul Drunk

Count: 32

Wall: 4

Level:

Choreographer: Taylor Carew (USA) - August 2023

Music: Drunk (And I Don't Wanna Go Home) - Elle King & Miranda Lambert
or: Soul - Lee Brice



*1 restart (both songs)

[1-8] Kick, ball, touch, kick, ball, touch, sailor right, sailor left

- 1&2 Kick right foot forward, touch ball of right foot next to left, shift weight and touch left toe to left side
- 3&4 Kick left foot forward, touch ball of left foot next to right, shift weight and touch right toe to right side
- 5&6 Step right foot behind left, step left foot to side, step right foot forward (diagonally)
- 7&8 Step left foot behind right, step right foot to side, step left foot to forward (diagonally)

[9-16] Right step, ½ turn, pivot ½ turn, out out, hip roll

- 1,2 Step forward on right and ½ turn to your left, ending with weight on your left
- 3 Pivot ½ turn on the ball of left foot with right ball of foot touching next to left
- 4 Hold
- &5 Pushing off with right foot step out with left foot, then step out with right
- 6 Hold
- 7, 8 Hip roll

[17-24] Side together (x4) while making half turn to your left (think corners of triangle)

- 1,2 *Step right to side, touch left next to right (think base of triangle)
- 3,4 Step back left diagonally, touch right to left (think point of triangle, should be facing diagonally)
- 5,6 Step right forward (still facing diagonally), touch left next to right as you turn again towards quarter wall (base of triangle)
- 7,8 Step left with quarter turn (beginning base of triangle), touch right foot next to left

[25-32] Heel, Heel, forward rock, hitch and turn and slide, stomp, stomp

- 1&2& Put right heel forward, bring right foot back and shift weight, put left heel forward, bring left foot back and shift weight
- 3,4& Rock forward on right, recover weight to left as you slightly hop and hitch left knee
- 5,6,7 Turn quarter turn to your right as you slide to your left and drag left foot to right for 2 counts
- &8 2 stomps left foot

*Restart happens at start of 2nd verse for both songs (you will hear it)
