

# Jacked Up

**COPPER** KNOB  
BY STEPHEN

**Count:** 32

**Wall:** 4

**Level:** High Improver

**Choreographer:** Jake Downing (USA) - May 2024

**Music:** Jacked up (Remix) (feat. Colt Ford & Bubba Sparxxx) - Charlie Farley



**Dance begins 32 counts (15 seconds) in: (on lyrics: "...buck shot...")**

**[1-8] Kick & Point, Kick & Point, Touch Front, Side, Sailor RF w/ ¼ Turn Right**

- 1&2 Kick RF forward (1), Step RF next to LF (&), Point LF to L side (2)
- 3&4 Kick LF forward (3), Step LF next to RF (&), Point RF to R side (4)
- 5,6 Touch RF forward (5), Point RF to R side (6)
- 7&8 Step RF behind LF (7), Turn ¼ R stepping LF to L side (&), Step RF forward (8) (3:00)

**[9-16] Rock/ Recover, ½ Turn Shuffle Left (LRL), Kick Ball Change RF (x2)**

- 1,2 Rock LF forward (1), Recover weight back onto RF (2)
- 3&4 Turn ¼ Left stepping LF to L side (3), Step RF next to LF (&), Turn ¼ Left stepping LF forward (4) (9:00)
- 5&6 Kick RF forward (5), Step RF next to LF (&), Step LF forward (6)
- 7&8 Kick RF forward (7), Step RF next to LF (&), Step LF forward (8)

**[17-24] Wizard RF, Wizard LF, Rock/ Recover, Coaster Step RF**

- 1,2& Step RF forward to R diagonal (1), Close LF behind RF (2), Step RF forward to R diagonal (&)
- 3,4& Step LF forward to L diagonal (3), Close RF behind LF (4), Step LF forward to L diagonal (&)
- 5,6 Rock RF forward (5), Recover weight back to LF (6)
- 7&8 Step RF back (7), Step LF next to RF (&), Step RF forward (8)

**[25-32] ½ Pivot Turn Right, Shuffle Forward (LRL), ¼ Pivot Turn Left w/ Hip Roll (x2)**

- 1,2 Step LF forward (1), Pivot ½ Turn Right taking weight on RF (2) (3:00)
- 3&4 Step LF forward (3), Step RF next to LF (&), Step LF forward (4)
- 5,6 Step RF forward (5), Pivot ¼ Turn Left while rolling hips (6) (12:00)
- 7,8 Step RF forward (7), Pivot ¼ Turn Left while rolling hips (8) (9:00)

**No Tags/ Restarts**

**Dance goes in counter-clockwise direction. Enjoy!!**

**Email:** [jakedowning4@gmail.com](mailto:jakedowning4@gmail.com)

**Last Update:** 4 May 2024

---