

La Boulette

Count: 32

Wall: 2

Level: Beginner +

Choreographer: Laura Turcaud (FR) - February 2025

Music: La boulette (Génération Nan Nan) - Diam's



NO TAG, NO RESTART

Intro : 4x8 (the singer repeats the same text twice during the 32c intro)

The dance begins with the word « Haine », in the sentence « Y a comme un goût de HAINE, quand je... »

L = left – R = right – LF = left foot – RF = right foot

(1-8) (Rock Step Fwd – Step) R-L, Rock Step Fwd R, Side Rock Step R, Step Back R, Together L

- 1&2 « Rock Step Fwd » syncopated : RF forward – recover on LF, step RF
- 3&4 « Rock Step Fwd » syncopated : LR forward – recover on RF, step LF
- 5& « Rock Step Fwd » syncopated : RF forward – recover on LF
- 6& « Side Rock Step » syncopated : RF to R – recover on LF
- 7-8 RF back, LF next to RF

(9-16) Jump, Cross Point Back L, Jump, Cross Point Back R, Step Fwd R, Kick L, Step Back L, Flick R

- 1-2 Jump (slightly to the R), touch point LF crossed behind RF
- 3-4 Jump (slightly to the L), touch point RF crossed behind LF
- 5-6 RF forward, « Kick » LF forward
- 7-8 LF back, « Flick » lift RF back

(17-24) Step turn ½ R, Hitch R, Step R, Side Point L, Hitch L, Step L, Side Point R, Heel Switches R-L

- 1-2 « Step turn ½ » : RF forward – ½ turn L (on LF) 6H
- 3&4 « Hitch » raise R knee, step RF, point LF to L
- (Nice effect : grow up at the « Hitch » and bend down at the « point »)
- 5&6 « Hitch » raise L knee, step LF, point RF to R
- (Nice effect : grow up at the « Hitch » and bend down at the « point »)
- 7&8&& Heel R forward, RF back, heel L forward, LF next to RF

(25-32) Bump R x2, Bump L x2, Walk Back x3, Together L

- 1&2 « Bump x2 » : RF to R with 2 hip thrusts to R (Gesture : with arms crossed)
- 3&4 « Bump x2 » : 2 hip thrusts to L (Gesture : with arms crossed)
- 5-8 Back RF-LF-RF (wave your hand « NO » during the chorus), LF next to RF

Final : At the 10th wall (6h), after 14c (until the « Kick » LF) :

- 1-2-3 point LF back, ½ L (on LF), RF forward

« All United » PASSION – PLEASURE – SHARING <3