

3 Tequila Floor (P)

Count: 32

Wall: 0

Level: Beginner Partner

Choreographer: Guy Ratté (CAN) & Lise Dumont (CAN) - June 2025

Music: 3 Tequila Floor - Josiah Siska



32 count intro

[1-8] M&F : TOE STRUTS RLRL (x4)

- 1-2 Touch floor with RF tip followed by the heel of the same foot
- 3-4 Touch floor with LF tip followed by the heel of the same foot
- 5-6 Touch floor with RF tip followed by the heel of the same foot
- 7-8 Touch floor with LF tip followed by the heel of the same foot

[9-16] M&F: R SIDE, L CROSS BEHIND, R SIDE, L HEEL, L STEP DOWN, R CROSS BEHIND, L SIDE, R HEEL

- 1-2-3-4 RF to the right, LF behind RF, RF to the right, L heel at 45 degree angle
- 5-6-7-8 Place LF down slightly behind, cross RF behind LF, LF to the left, R heel at 45 degree angle

Restart on the 3rd and 8th sequence

[17-24]

R SIDE (M) R FRONT CROSS (F),
L CROSS BEHIND (M) L BACK 1/4 R (F),
R SIDE (M) R BACK (F),
L TOUCH (M) L TOUCH (F),
L STEP DOWN (M) L STEP (F),
R CROSS BEHIND (M) R STEP 1/4 L (F),
L SIDE (M) L STEP 1/4 L (F),
R TOUCH (M) R TOUCH (F)

- 1-2-3-4 M : RF to the right, cross LF behind RF, RF to the right, touch floor with LF tip

F : Cross RF in front of LF, LF behind RF with 1/4 turn R, RF back, touch floor with LF tip
(M left arm passes over F's head all while holding hands)

- 5-6-7-8 M : Place LF down, cross RF behind LF, LF to the left, touch floor with RF tip

F : LF forward, RF step with 1/4 turn L, LF step with 1/4 turn L, touch floor with RF tip
(M left arm passes back over F's head, followed by M right arm, all while holding hands)

[25-32]

R STEP (M) R STEP 1/4 R (F),
L STEP (M) L STEP 1/2 R (F),
R STEP (M) R STEP 1/4 R (F),
L SCUFF (M) L SCUFF 1/4 R (F),
H&F TO THE L: STEP, LOCK, STEP, SCUFF

- 1-2-3-4 M : RF forward, LF forward, RF forward, scuff floor with L heel

F : RF 1/4 R, LF 1/2 R, RF 1/4 R, scuff floor with L heel 1/4 R
(Turn F using rights hands overhead only)

- 5-6-7-8 M&F: LF forward, RF behind LF, LF forward, scuff floor with R heel

(Return to Sweetheart for steps 5 to 8)