Doop Be Doo



Count: 32 Wall: 4 Level: Beginner

Choreographer: Ami Carter (UK) - June 2025

Music: Doop - Doop

Intro: 48 counts from start of track

RESTART wall 9 after 12 counts (facing 12.00)

[1 – 8] WALK X3, KICK, STEP, TOUCH BACK, STEP, KICK

1-3 Walk forward right, left, right

4 Kick left foot forward

5 - 8 Step left foot back, touch right toe back, step right forward, kick left foot forward

[9 - 16] WALK BACK X3, TOUCH BACK, STEP, KICK, STEP, TOUCH BACK

1-3 Walk backwards left, right, left

4 Touch right toe back

Restart here wall 9

5 – 8 Step right foot forward, kick left foot forward, step left foot back, touch right toe back

[17 - 24] R DIAGONAL LOCK & SHUFFLE, L DIAGONAL LOCK & SHUFFLE

1 2 Step right foot to right diagonal, lock left foot behind right

3&4 Step right foot to right diagonal, close left foot to right, step right foot to right diagonal

5 6 Step left foot to left diagonal, lock right foot behind left

7&8 Step left foot to left diagonal, close right foot to left, step left foot to left diagonal

[25 - 32] 1/4 TURNING JAZZ BOX, V STEP

1-4 Cross right foot over left, make ½ turn right stepping left foot back, step right foot to right side,

close left foot to right

5-8 Step right foot forward to right diagonal, step left foot out to left side, step right foot diagonally

back into centre, step left foot next to right

START AGAIN

CONTRA-DANCE VARIATION

As a fun challenge for more experienced dancers, this dance can be done in contra-lines, (facing each other). You will need even numbers of lines and dancers. Each dancer should consider someone from the opposite row their "partner".

Begin facing your partner, off-set so that they are diagonally to your right, with a gap directly in front of you.

For 12.00 & 6.00 walls the rows will swap positions:

1-16 During counts 1-16, travel straight forward into the gap and then backwards to your original

position.

During counts 17-20, you should travel towards your partner on the right diagonal, passing in

front of them (partner is now on left side)

During counts 21-24, you should pass behind your partner (back to back) to travel on the left diagonal. Your partner should now be behind you and the rows have swapped positions.

25-32 There is no interaction on the last 8 counts - just remember to turn the jazz box to the right.

You should end up facing a side wall with your partner diagonally on your right again!

For 3.00 & 9.00 walls rows will not swap positions:

1-16 During counts 1-16, you will travel straight forward and then backwards to your original

position, no interaction with partner.

During counts 17-20, you should travel towards your partner on the right diagonal, passing in front of them (partner is now on left side)

During counts 21-24, you should pass behind your partner (back to back) to travel on the left diagonal. This time the rows do not swap position. You just zig zag around your partner and end on the same side you started.

25-32 There is no interaction on the last 8 counts - just remember to turn the jazz box to the right. You should end up facing the front/back wall with your partner diagonally on your right again!

...Don't forget the Restart! (on wall 9 after 12 counts)