# I Still Believe

**Count:** 48

Level: Improver waltz

Choreographer: Gordon Elliott (AUS)

Music: I Still Believe - Lee Greenwood

## SIDE, BEHIND, ACROSS, SIDE, SLOW DRAG

- 1 Step left to the side
- 2-3 Step right behind left, step left across in front of right
- 4-6 Step right to the side, slowly drag left to touch together (2 beats)

Wall: 2

## FULL TURN TRAVELING LEFT, FORWARD, LOCK, FORWARD

- 1-3 Traveling to the left turn full turn left step left, right, left
- 4-6 Step right forward, lock left behind right, step right forward

#### FORWARD, ROCK BACK, ½ TURN, FORWARD, SLOW DRAG

- 1-2 Step left forward, rock back onto right
- 3 Turn ½ turn left step left forward
- 4-6 Step right forward, slowly drag left to touch together (2 beats)

## FORWARD, SLOW DRAG, BACK, BACK, TOGETHER

- 1-3 Step left forward, slowly drag right to touch together (2 beats)
- 4-6 Step right back, step left back, step right together

#### FORWARD, SIDE, ROCK, FORWARD, SIDE, ROCK

- 1 Step left forward & across in front of right
- 2-3 Step right to the side, step left to the side
- 4 Step right forward & across in front of left,
- 5-6 Step left to the side, step right to the side

#### FORWARD, SIDE, ROCK, ACROSS, SLOW 1/2 TURN

- 1 Step left forward & across in front of right
- 2-3 Step right to the side, step left to the side
- 4 Step right across in front of left
- 5-6 Slowly turn ½ turn left take weight onto right (2 beats)

#### COASTER STEP, FORWARD, ROCK BACK, BACK

- 1-3 Coaster : step left back, step right back, step left forward
- 4-6 Step right forward, rock back onto left, step right back

#### WALTZ FORWARD 1/2 TURN, WALTZ BACK

- 1 Step left forward
- 2-3 Turn ½ turn left step right together, step left together
- 4-6 Step right back, step left together, step right together

## REPEAT

#### TAG

At the end of the 4th wall add the following tag to keep the dance in time WALTZ FORWARD, WALTZ BACK

- 1-3 Step left forward, step right together, step left together
- 4-6 Step right back, step left together, step right together



