

Honky Tonk Honkin

COPPER KNOB
STEPPERS

Count: 32

Wall: 4

Level: Improver

Choreographer: Levi J. Hubbard (USA)

Music: Honk If You Honky Tonk - George Strait



STOMP FORWARD, TOE FANS, STOMP FORWARD TOE FANS

- 1 Stomp right slightly forward
- 2 Turn right toes right
- 3 Turn right toes left
- 4 Turn right toes right
- 5 Stomp left slightly forward
- 6 Turn left toes left
- 7 Turn left toes right
- 8 Turn left toes left

WEAVE (RIGHT), SIDE ROCK-RECOVER, STOMP-STOMP

- 9 Step right to side
- 10 Cross step left behind right foot
- 11 Step right to side
- 12 Cross step left in front of right foot
- 13 Step (rock) right out to side, while slightly lifting left foot off floor
- 14 Lower left foot back to floor (recover)
- 15 Stomp right next to left foot (no weight)
- 16 Stomp right in place (foot takes weight)

WEAVE (LEFT), SIDE ROCK-RECOVER, STOMP-STOMP

- 17 Step left to side
- 18 Cross step right behind left foot
- 19 Step left to side
- 20 Cross step right in front of left foot
- 21 Step (rock) left out to side, while slightly lifting right foot off floor
- 22 Lower right foot back to floor (recover)
- 23 Stomp left next to right foot (no weight)
- 24 Stomp left in place (foot takes weight)

HEEL TOUCHES, ¼ TURN (RIGHT), HEEL TOUCHES

- 25 Touch right heel forward
- 26 Step right together
- 27 Touch left heel forward
- 28 Step left together
- 29 Turning ¼ turn right, touch right heel forward
- 30 Step right together
- 31 Touch left heel forward
- 32 Step left together

REPEAT

TAG

After the 2nd wall there is an extra 4 beats of music you will add the following 4 counts. Or better yet come up with your own steps just remember to end with weight on your left foot

- 1 Touch right heel forward

- 2 Touch right heel forward
- 3 Touch right toe backward
- 4 Touch right toe backward

VARIATIONS:

On counts 13-16 you can do a extended weave right by stepping right, cross left behind, step right, stomp left
On counts 21-24 you can do a extended weave left by stepping left, cross right behind, step left, stomp right
