# Gone "Bang, Bang"



Count: 48 Wall: 2 Level: Intermediate

Choreographer: Letha Blackford (USA) & Shawna Crane (USA)

Music: Gone - Montgomery Gentry



### RIGHT ROCK & CROSS, LEFT ROCK & CROSS, ½ PIVOT LEFT TWICE

Right side rock, recover left, cross right over left Left side rock, recover right, cross left over right

5-6 Step forward on right, pivot ½ turn left 7-8 Step forward on right, pivot ½ turn left

# RIGHT WALK, LEFT WALK, RIGHT OUT, LEFT OUT, HOLD, RIGHT BALL CROSS, ½ TURN LEFT, HIP BUMPS TWICE

1-2 Walk right forward, walk left forward

&3-4 Step out right to right side, step out left to left side, hold &5-6 Bring left next to right, cross right over left, unwind ½ turn left 7-8 Right hip bump, left hip bump (weight should be on left)

For styling during chorus point right finger, then left with the hips bumps during the bang, bang

## RIGHT CROSSING ROCK STEP, RIGHT ½ TURNING SHUFFLE, LEFT CROSSING ROCK STEP, LEFT ½ TURNING SHUFFLE

1-2 Cross right over left, step left in place

3&4 Turning ½ turn right, shuffle forward (right-left-right)

5-6 Cross left over right, step right in place

7&8 Turning ½ turn left, shuffle forward (left-right-left)

### STOMP RIGHT, STOMP LEFT, RIGHT KICK BALL CHANGE, ½ TURN LEFT, RIGHT KICK BALL CHANGE

1-2 Stomp right foot, stomp left foot

3&4 Kick right forward, step right next to left, step left in place

5-6 Pivot ½ turn left (on right)

7&8 Kick right forward, step right next to left, step left in place

### RIGHT STEP SLIDE, LEFT STEP SLIDE

1 Step right foot diagonally to the right

2-4 Slide left foot to the right, touch left next to right (count 4)

5 Step left foot diagonally to the left

6-8 Slide right foot to the left, touch right next to left (count 8)

#### RIGHT MONTERREY TURN, HIP BUMPS X4

1-2 Point right to right, ½ turn right (backwards), step right next to left

3-4 Point left to left, step left next to right 5-8 Hip bumps x 4 (weight ending on left)

#### **REPEAT**

#### **TAG**

At the end of wall 2, dance counts 9-16 twice, and then restart