Funky Feet



Count: 32 Wall: 4 Level: Improver

Choreographer: Bev Cornish (CAN)

Music: Don't Make Me Come To Tulsa - Wade Hayes



RIGHT SHUFFLE FORWARD, DOUBLE KICK, LEFT COASTER STEP, STOMP RIGHT, STOMP LEFT

1	Step forward on right
&	Step left next to right
2	Step forward on right
3	Kick left foot forward
4	Kick left foot forward
5	Step back on left
&	Step right next to left
6	Step forward on left
7	Stomp right next to left
8	Stomp left in place

HEELS FORWARD TWICE, SIDE, HOOK, (1/8 TURN HOP) TWICE, ROCK BACK, ROCK FORWARD

1	Tap right heel forward
2	Tap right heel forward

3 Touch toes of right back

4 Hook right foot around behind left ankle

Hop 1/8 turn to the left on left (lifting left heel only slightly off the floor)
Hop 1/8 turn to the left on left (lifting left heel only slightly off the floor)

7 Rock step back onto right foot

8 Rock forward onto left

'FUNKY FEET', STEP, CLAP, 1/4 TURN, CLAP

1	With knee slightly bent step forward on right with heel turned inward as far as possible &
	sway hips to the left

& Swivel heel of right back to center and sway hips to the right

With knee slightly bent step forward on left with heel turned inward as far as possible & hips still towards right

& Swivel heel of left back to center and sway hips to the left

With knee slightly bent step forward on right with heel turned inward as far as possible and sway hips to the left

& Swivel heel of right back to center and sway hips to the right

With knee slightly bent step forward on left with heel turned inward as far as possible and

hips towards the right

& Swivel heel of left back to center and sway hips to the left

5 Stomp forward on right6 Hold & clap hands

7 Stomp ¼ turn left on left

8 Hold & clap hands

1/4 TURN, CLAP, BALL-CHANGE, CLAP, ROCK FORWARD, ROCK BACK, STEP-TURN, SCUFF.

1 Stomp ¼ turn to the right on right

Hold & clap hands
Step back on ball of left
Step in place on right

4 Hold & clap hands

Rock step forward onto left
Rock back onto right
Step ½ turn to left on left
Scuff right foot forward.

REPEAT