

Cruisin' Bobtail

COPPER KNOB
STEPPERS

Count: 32

Wall: 4

Level: Intermediate

Choreographer: John Elliott (USA)

Music: Copperhead Road - Steve Earle



TWO BUMP-HOOKS & TWO RIGHT STOMPS

- 1 (Left foot) step forward (4th pos.)
- 2 (Right foot) bump shin against left calf
- 3 (Right foot) step backward (Replace) (4th pos.)
- 4 (Left foot) bump calf against right shin

- 5 (Left foot) step forward
- 6 (Right foot) stomp up next to left foot (1st pos.)
- 7 (Right foot) stomp down next to left foot (weight change To right foot) (1st pos.)
- 8 (Left foot) heel scuff forward next to right foot with slight knee lift (hitch) (hands: clap)

VINE SEQUENCE

- 1 (Left foot) step to side (2nd pos.)
- 2 (Right foot) cross-step behind left foot
- 3 (Left foot) step to left side (2nd pos.)
- 4 (Right foot) heel scuff forward next to left foot with slight flare to right

- 5 (Right foot) step to right side (2nd pos.)
- 6 (Left foot) cross-step behind right foot
- 7 (Right foot) step to right side
- 8 (Left foot) heel scuff forward next to right foot with slight knee lift (hitch)

ROCK-TWISTING SHUFFLE SEQUENCE

("Shuffle Back, Twist-Untwist")

- 1 (Left foot) step backward (4th pos.)
- & (Right foot) step backward next to left foot (1st pos.)
- 2 (Left foot) small Step backward
- & (Left foot) twist lower body ($\frac{1}{4}$ turn to right on ball of left foot). Your upper body is still facing 12:00
- 3 (Right foot) rock-step toward 3:00-upper body still facing 12:00, lower body pointing to right
- & (Right foot) untwist lower body ($\frac{1}{4}$ turn to left on ball of right foot)-your entire body is now facing 12:00 again
- 4 (Left foot) rock-step to left (Replace)-your entire body is now facing 12:00 again

("Shuffle Forward, Twist-Untwist")

- 5 (Right foot) step forward (4th pos.)
- & (Left foot) step forward, right foot instep to left foot heel (3rd pos.)
- 6 (Right foot) sm. Step forward
- & (Right foot) twist lower body ($\frac{1}{4}$ turn to left on ball of right foot). Your upper body is still facing 12:00
- 7 (Left foot) rock-step toward 9:00-upper body still facing 12:00, lower body pointing to right
- & (Left foot) untwist lower body ($\frac{1}{4}$ turn to right on ball of left foot)-your entire body is now facing 12:00 again
- 8 (Right foot) rock-step to left (Replace)-your entire body is now facing 12:00 again

SYNCOPATED LEFT HEEL JACK, HALF TURN LEFT, HIP SWAY

- 1 (Left foot) cross-step over right foot with $\frac{1}{4}$ turn to right, to face 3:00: lean (forward) into this step to give yourself the "wind up" & momentum to make the upcoming $1\frac{1}{2}$ turn, arms out wide to sides
- 2 (Right foot) rock onto ball of right foot, behind left foot (weight leaves left foot but left leg remains slightly hooked over right leg): this is, in effect, a "push-off" from the previous step (4-1) into the beginner of the turn (next step, 4-2)
- & (Right foot) turn $\frac{1}{2}$ turn to left, to face 9:00-keep the back of your left knee pressed over your right knee and weight over the balls of your feet all during this chainé turn (steps 4-2-and through 4-4-and), all while traveling toward 9:00!
- 3 (Left foot) step in front of right foot toe-left knee pressed over right knee, remember!
- & (Left foot) turn $\frac{1}{2}$ turn to left on ball of left foot, to face 3:00 continuing turn from 4-2-and
- 4 (Right foot) step backward behind left foot heel on ball of right foot
- & (Right foot) turn $\frac{1}{2}$ turn to left, to face 9:00 again, your new front wall-left knee pressed over right knee, remember!
- 5 (Left foot) step in front of right foot toe (toward 9:00, your new front wall)- you may now bring your heel to the floor

RIGHT TOE POINT AND SLOW DRAG

- 6 (Right foot) point ("shoot") leg straight out to right side (swiftly, as far as you can), bending left leg to accentuate and drive this point-to-side
- & (Right foot) begin dragging toe back toward left foot (and straightening left leg): this takes 2- $\frac{1}{2}$ counts!
- 7 (Right foot) continue dragging right foot toward left foot (and straightening left leg)
- 8 (Right foot) clap & complete dragging foot to place (straightening up): the drag is not complete until this count/step is done!

REPEAT
