Always In The Band

Level: Intermediate

Choreographer: Roy Thompson (UK)

Count: 32

Music: Always In the Band - Lonestar

COASTER STEP, PIVOT ¼ CROSS, SIDE, BACK ROCK RECOVER, ¼ TURN, ½ TURN, TOGETHER	
1&2	Step back on right, step left next to right, step forward on right
3&4	Step forward on left, pivot ¼ turn right, cross left over right
5	Step right to right side
6&7	Rock left behind right, recover on right, ¼ turn right stepping back on left
8&	¹ / ₂ turn right stepping forward on right, step left next to right
SIDE, BACK ROCK RECOVER SIDE, BEHIND SIDE CROSS, SWAY RECOVER BEHIND, 1 ¼ TURN	
1	Step right to right side
2&3	Rock left behind right, recover on right, step left to left side
4&5	Step right behind left, step left to left side, cross right over left
6&7	Rock left to left side, recover on right(&), step left behind right
8&1	1/4 turn right stepping forward on right, 1/2 turn right stepping back on left, 1/2 turn right stepping
	forward on right
Alternate:	
8&1	Make ¼ turn right then step lock step
JAZZ BOX ¼ TURN, EXTENDED WEAVE, BACK ROCK RECOVER, FULL TURN RIGHT	
2&3	Cross left over right, step back on right, ¼ turn left stepping left to left side
4&5	Cross right over left, step left to left side, step right behind left
&6&	Step left to left side, cross right over left, step left to left side
7&	Rock right behind left, recover on right
8&1	1/4 turn right stepping forward on right, 1/2 turn right stepping back on left, 1/4 turn right stepping
	right to right side
Alternate:	
8&1	Chasse to the right
CROSS ROCK RECOVER SIDE, CROSS SHUFFLE, ¼ TURN BACK, ¼ STEP LOCK STEP, TOGETHER	
2&3	Cross rock left over right, recover on right, step left to left side
4&5	Cross right over left, step left to left side, cross right over left
6	1/4 turn right stepping back on left

- 6 7&8 1/4 turn right stepping forward on right, lock left behind right, step forward on right
- Step left next to right &

REPEAT

TAG 4 counts after wall 3 (facing back wall) **4 SWAYS** 1-4 Sway right, left, right, left

RESTART

After the tag, dance the first 8 counts, then restart (facing back wall), (the beat will kick back in)





Wall: 2