Don't Let Your Babies



Count: 56 Wall: 2 Level: Improver

Choreographer: Glennys Croston (UK)

Music: Mammas Don't Let Your Babies Grow up to be Cowboys - The Gibson Mill Band

: (CD: Steppin Country)



Section 1 (Walk Forward Kick Walk Back Touch)

1-2-3-4 Walk forward right. Left. right. kick left foot forward 5-6-7-8 Walk back left. right. left. touch right toe to left instep

Section 2 (Vine Right Kick Clap Vine Left Touch Clap)
9-10-11-12 Grapevine right. kick left across right. & Clap
13-14-15-16 Grapevine left. touch right to left instep & Clap

Section 3 (Right Diagonal Forward Step Lock. Right Shuffle. Left Diagonal Forward Step Lock. Left

Shuffle)

17-18 Step right foot diagonal forward lock left behind right 19&20 Right shuffle diagonal forward on (Right . Left. Right)

21-22-23&24 Repeat steps 17.18.19&20 to left diagonal

Section 4 (Cross Rock Half Triple Turn Right Pivot Half Turn Right x 2)

25-26 Cross rock right over left recover on left

27&28 Make half triple turn right on (right. Left. Right)

29-30 Step forward on left pivot half turn right 31-32 Step forward on left pivot half turn right

Section 5 (Left Diagonal Forward Step Lock. Left shuffle Right Diagonal Forward Step Lock. Right

Shuffle)

33-34 Step left diagonal forward .lock right behind left 35&36 Left shuffle forward diagonal on (left right left) 37-38.39&40 Repeat steps 33-34 35&36 to right diagonal

Section 6 (Cross Rock Half Triple Turn Left Pivot Half Turn Left x 2)

41-42 Cross rock left over right recover on right
43&44 Make half triple turn left on (left right left)
45-46 Step forward on right pivot half turn left
47-48 Step forward on right pivot half turn left

Section 7 (Side Touch Step Forward .Side Touch Step Forward Half Monterey Turn Right)

49-50 Touch right toe to side step slightly forward on right
51-52 Touch left toe to side step slightly forward on left
53-54 Touch right to side half turn right bring right beside left
55-56 Touch left to side bring left beside right (weight ends on left)

Start Again