

# Kinda Hang Around

Count: 32

Wall: 2

Level: Improver

Choreographer: Nancy Morgan (USA) - November 2007

Music: One Woman Man - Josh Turner



## Also:

Jacky Don Tucker by Toby Keith (158 bpm)

Dream Walkin' You Never Can Tell by Aaron Neville

## HEEL SPLIT, HEEL SPLIT WITH LIFT, VINE RIGHT, STOMP

- 1-2 Split both heels out and then back together
- 3-4 Split both heels out, as you bring heels back together, lift right foot off of floor with right heel in toward left heel
- 5-6-7-8 Vine right - step right slightly forward and to right, cross left behind right, step right to right side, stomp left next to right

## HEEL SPLIT, HEEL SPLIT WITH LIFT, VINE LEFT, BRUSH

- 1-2 Split both heels out and then back together again
- 3-4 Split both heels out, as you bring heels back together, lift left foot off of floor with left heel in toward right heel
- 5-6-7-8 Vine left - step left slightly forward and to left, cross right behind left, step left to left side, brush right foot slightly forward

## STEP, ½ TURN TOUCH (CLAP), STEP, BRUSH (CLAP), STEP, ½ TURN TOUCH (CLAP), STEP, BRUSH

- 1-2 Step right forward, as you turn ½ turn to left - touch left next to right (clap at same time)
- 3-4 Step left forward, brush right slightly forward (clap at same time)
- 5-6 Step right forward, as you turn ½ turn to left - touch left next to right (clap at same time)
- 7-8 Step left forward, brush right slightly forward (clap at same time)

## STEP, LOCK, STEP, ½ TURN BRUSH, WALK 3 STEPS BACK, STOMP

- 1-2-3-4 Step right forward, slide left behind right, step right forward, brush left foot forward as you turn ½ turn to right
- 5-6-7-8 Walk back left, right, left, stomp right next to left

## OPTION

To make this a 4 wall - change the last 8 counts:

## STEP, LOCK, STEP, BRUSH, ¼ TURN JAZZ BOX

- 1-2-3-4 Step right forward, slide left behind right, step right forward, brush left foot forward
- 5-6-7-8 Cross left foot over right ¼ turn to left, step right back, step left to left side, stomp right next to left

Begin again.