Taking Goodbye



Count: 48 Wall: 4 Level: Easy Intermediate

Choreographer: Pam Cassells (AUS) - July 2011

Music: Taking Goodbye - Amber Joy Poulton: (Album: Taking Goodbye)



Start Position: Feet together - with weight on R foot. Starts on vocals – 12 counts in. Direction: Anti-clockwise.

STEP FWD. SWEEP. STEP FWD. SWEEP.

1,2,3 Step L forward, slow sweep R out to the R side, 4,5,6 Step R forward, slow sweep L out to L side,

TWINKLE, TWINKLE.

1,2,3 Step L over R, step R to R side, replace weight onto L, 4,5,6 Step R over L, step L to L side, replace weight onto R,

STEP BACK, SWEEP, STEP BACK, SWEEP.

1,2,3 Step L back, slow sweep R to R side, 4,5,6 Step R back, slow sweep L to L side,

SAILOR BACK, SAILOR BACK.

1,2,3 L waltz sailor back - step L behind R, step/rock R to R side, rock/replace weight onto L, 4,5,6 R waltz sailor back - step R behind L, step/rock L to L side, rock/replace weight onto R,

BEHIND, SIDE, CROSS, STEP SIDE, DRAG L TO R FOR 2 COUNTS.

1,2,3 Step L behind R, step R to R side, step/cross L over R, 4,5,6 Step R to R side, drag L up to R for 2 counts - weight on R,

L SIDE WALTZ, 360° R TURN FORWARD,

1,2,3 Step L to L side, step R beside L, step L beside R,

4.5.6 Travelling forward rolling 360 degrees (full turn) R - stepping R, L, R,

WALTZ FORWARD, BACK R45, TOUCH.

1,2,3 Waltz forward - step L forward, step R beside L, step L beside R,

4,5,6 Step R back to R45, drag L up to R, touch L beside R,

90° TURN L ON L, DRAG, TOUCH, SIDE, BEHIND, SIDE.

1,2,3 Turning 90 degrees L - step L to L side, drag R up to L, touch R beside L,

4,5,6 Step R to R side, step L behind R, step R to R side.

[48] counts: REPEAT DANCE IN NEW DIRECTION

Tag: End of wall 3 (facing 3:00 wall):

1,2,3 Basic waltz forward - step L forward, step R beside L, step L beside R,

4,5,6 Basic waltz back - step R back, step L beside R, step R beside L.

Finish: Dance to count 24 (you will be facing back wall) then add:

Step L behind R, unwind 180 degrees L to face the front.

Version 1:01 - Amended Aug 2011