

# Collision of Stars

**Count:** 32

**Wall:** 2

**Level:** Improver

**Choreographer:** Phoenix Adamson (NZ) - May 2013

**Music:** Deciphering Me - Brooke Fraser



## Intro: 16 Counts

### **CROSS ROCK, ¼ SHUFFLE, SWAY LEFT – RIGHT, SIDE SHUFFLE**

- 1 – 2 – 3 & 4     Rock Right Over Left, Recover Onto Left, Making ¼ Turn Right Shuffle Forward Stepping Right (3) – Left (&) – Right (4)
- 5 – 6 – 7 & 8     Step Left To Side & Sway Hips Left – Right, Side Shuffle Stepping Left (7) – Right (&) – Left (8)

### **STEP – LOCK – STEP WITH TOUCH, BACK, ½ TURN, COASTER**

- 1 – 2 – 3 – 4     Step Forward On Right, Lock Left Behind Right, Step Forward On Right, Touch Left Beside Right
- 5 – 6 – 7 & 8     Step Back On Left, Making ½ Turn Right Step Forward On Right, Step Back On Left (7), Step Right Beside Left (&), Step Forward On Left (9 O'Clock)

### **POINT, CROSS, POINT, CROSS, ROCK RECOVER, SHUFFLE ½ TURN**

- 1 – 2 – 3 – 4     Point Right To Side, Cross Over Left, Point Left To Side, Cross Over Right
- 5 – 6 – 7 & 8     Rock Forward On Right, Recover Onto Left, Making ½ Turn Right Shuffle Forward Stepping Right (7) – Left (&) – Right (8) (3 O'Clock)

### **SIDE TOUCH, ROCK RECOVER, ¼ TOUCH, SIDE TOUCH**

- 1 – 2 – 3 – 4     Step Left To Side, Touch Right Beside Left, Rock Forward On Right, Recover Onto Left
- 5 – 6 – 7 – 8     Making ¼ Turn Right Step Right To Side, Touch Left Beside Right, Step Left To Side, Touch Right Beside Left

## **REPEAT**

**TAG 1 & RESTART:** On Wall 4 After 1st 20 Counts There Is A 4 Count Tag Followed By A Restart (This Now Becomes Wall 5)

### **¼ TURN, CROSS, SIDE**

- 1 – 2 – 3 – 4     Step Forward On Right, ¼ Turn Left (Weight Onto Left), Cross Right Over, Step Left To Side

**TAG 2 & RESTART:** On Wall 8 After 1st 12 Counts There Is A 4 Count Tag Followed By A Restart (This Now Becomes Wall 9)

### **BACK, ¼ TURN, SIDE TOUCH**

- 1 – 2 – 3 – 4     Step Back On Left, Making ¼ Turn Right Step Right To Side, Step Left To Side, Touch Right Beside Left

**NOTE:** This Track Starts Off Slower Till About Wall 4 Before A Strong Beat Kicks In, The Counting Doesn't Change At All