

Dirty Road

COPPER KNOB
STEPPERS

Compte: 32

Mur: 4

Niveau: Intermediate

Chorégraphe: Daniel Trepât (NL) & José Miguel Belloque Vane (NL) - September 2015

Musique: Red Dirt Road - Brooks & Dunn



Intro: 32 counts from first beat in music (app. 14 seconds into track)

Tag: of 4 counts will be dance after the 12th wall

[1 – 8] Slide, 1/8 turn R, Kick Ball Change, Step Turn, ½ turn Shuffle R

- 1 – 2 Big step R to R side (1), Drag L towards R (2) 12:00
3&4 1/8 turn R kicking L in R diagonal (3), Step L on ball next to R (&), Step R in place (4) 1:30
5 – 6 Step L forward (5), ½ turn R stepping R forward (6) 7:30
7&8 ¼ turn R stepping L to L side (7), Step R next to L (&), ¼ turn R stepping L back (8) 1:30

[9 – 16] ½ turn shuffle R, Rockstep, 1 ½ turn L, 1/8 turn L, Touch

- 1&2 ¼ turn R stepping R to R side (1), Step L next to R (&), ¼ turn R stepping R forward (2) 7:30
3 – 4 Rock L forward (3), Recover on R (4) 7:30
5 – 6 ½ turn L stepping L forward (5), ½ turn L stepping R back (6) 7:30
7 – 8 ½ turn L stepping L forward (7), 1/8 turn L touching R to R side (8) 12:00

[17 – 24] Sailor ½ turn R, Sailor ½ turn L, Scuff, ¼ turn L, Hitch, Big step R, Sailor step

- 1&2 Cross R behind L (1), ¼ turn R stepping L small back (&), ¼ turn R stepping R forward (2) 6:00
3&4 Cross L behind R (3), ¼ turn L stepping R small back (&), ¼ turn L stepping L forward (4) 12:00
5&6 Scuff R forward (5), ¼ turn L hitching R (&), Step R to R side (6) 9:00
7&8 Cross L behind R (7), Step R small step to R side (&), Step L to L side (8) 9:00

[25 – 32] Kicking combination, Big step fwd, Kick Ball Change

- 1&2& Kick R forward (1), Kick R to R side (2), Step R next to L (&) 9:00
3&4& Kick L to L side (3), Step L next to R (&), Kick R to R side (4), Step R next to L (&) 9:00
5 – 6 Big step L forward (5), Dragging R towards L (6) 9:00
7&8 Kick R forward (7), Step R on ball next to L (&), Step L in place (8) 9:00

TAG after the 12th wall

- 1 – 4 Step R to R side (1), Touch L next to R (2), Step L to L side (3), Touch R next to L (4)

Start again