All of Your Heart

Niveau: Easy Intermediate

Chorégraphe: Jo Hough (AUS) - September 2017

Musique: Do What You Do Do Well - Daniel O'Donnell : (Album: Stand beside me. iTunes. - Length - 3:00)

V1:0 - Anti-clockwise.

Compte: 32

Dance starts 8 beats after intro on "he".

WALK WALK. LOCK SHUFFLE. WALK WALK.LOCK SHUFFLE

- 1-2 Walk R, walk L.
- 3&4 Step R forward, lock L behind R, step R forward.
- 5-6 Walk L, walk R.
- 7&8 Step L forward, lock R behind L, step L forward.

PIVOT TURN. SHUFFLE FORWARD.ROLL FORWARD. SHUFFLE FORWARD.

- 1-2 Step forward on R, ¹/₂ turn L stepping on L. 6:00
- 3&4 Shuffle forward RLR.
- 5-6 Full turn R, stepping L R. (easier option- walk LR)
- 7&8 Shuffle LRL.

ACROSS KICK BACK TOUCH. ACROSS SIDE BEHIND SIDE.

- 1-2 Step R across L, kick L foot to L diagonal. 10:30
- 3-4 Step L back, touch R next to L.(straighten up) 6:00
- 5-6 Step R across L, step L to L side.
- 7-8 Step R behind L, step L to L.

ACROSS POINT. ACROSS POINT. JAZZ BOX.

- 1-2 Step R across L, point L to L.
- 3-4 Step L across R, point R to R.
- 5-6 Step R across L, step L to L.
- 7-8 Step R to R, step L together. **

Tags & finish. Whilst there are a few tags here the music does tell you..

End of Wall 4 (**) facing (12) Add the following 12 count Tag.

STEP KICK BACK TOUCH.PIVOT WALK WALK. STEP KICK BACK TOUCH.

- 1-2 Step forward on R, kick L.
- 3-4 Step back on L, touch R next to L.
- 5-6 Step forward on R, ½ pivot L stepping L
- 7-8 Walk R walk L
- 9-10 Step R forward, kick L
- 11-12 Step back on L, touch R next to L

At the end of wall 6 (**) facing (6) add the following 4 count Tag.

STEP KICK BACK TOUCH.

- 1-2 Step forward on R, kick L.
- 3-4 Step back on L, touch R next to L.

At the end of wall 8 (last wall) repeat the last 16 counts (^^) and add

PIVOT TURN L WALK R WALK L to finish the dance to the front wall.

- 1-2 Step forward on R, ¹/₂ turn L stepping on L.
- 3-4 Step forward on R, Step forward on L.

Thank you to Michelle for checking the dance sheet and for her valuable feedback.





Mur: 2