

Hell Yeah

Compte: 32

Mur: 2

Niveau: Low Intermediate

Chorégraphe: Gail Smith (USA) - May 2022

Musique: Hell Yeah - Little Big Town



INTRO: 16 Counts. Begin on vocals.

TOE, HEEL, STEP (R & L), SIDE-ROCK-CROSS-SIDE-ROCK-CROSS-POINT

- 1 & 2 Touch R toes next to L instep, Tap R heel fwd, Step R fwd
- 3 & 4 Touch L toes next to R instep, Tap L heel fwd, Step L fwd
- 5 & 6 Rock R out to side, Rec onto L, Step R across L
- & 7 & 8 Rock L out to side, Rec onto R, Step L across L, Tap R toes out to side (point)

1/4 SAILOR, CROSSING SHUFFLE, R SIDE SHUFFLE, TURN 1/2, L SIDE SHUFFLE

- 1 & 2 Turn 1/4 R stepping R behind L, Step L to side, Step R to side
- 3 & 4 Step L across R, Step R slightly to side, Step L across R
- 5 & 6 Step R to side, Step L next to R, Step R to side
- & On ball of R foot, quick pivot 1/2 turn over your L shoulder
- 7 & 8 Step L to side, Step R next to L, Step L to side

******* RESTART here on wall 3. Happens facing 9:00.**

CROSS-ROCK STEPS (R & L), 1/4 TURN PIVOTS (X2)

- 1 & 2 Rock R across L, Rec onto L, Step R slightly to side
- 3 & 4 Rock L across R, Rec onto R, Step L slightly to side
- 5 - 6 Step R fwd, Pivot 1/4 turn L (optional: hip roll)
- 7 - 8 Step R fwd, Pivot 1/4 turn L (optional: hip roll)

VAUDEVILLES, & CROSS, BOUNCING 1/2 TURN L

- 1 & 2 Step R across L, Step L to side, Tap R heel to fwd R diagonal
- & 3 Step R slightly back, Step L across R
- & 4 Step R to side, Tap L heel to fwd L diagonal
- & 5 Step L slightly back, Step R across L
- 6 Raise heels and swivel slightly to R, Lower heels
- 7 - 8 Repeat 2 more times completing a 1/2 turn L

START OVER

******* TAG: 16 Counts - At the END of Walls 2 - 4 & 6**

ZIG ZAG SHUFFLE w 1/4 L (x2) (Always starts on 6:00 and takes you back to 12:00)

- 1 & 2 Shuffle to fwd R diagonal – Stepping R-L-R
- 3 & 4 Shuffle to fwd L diagonal – Stepping L-R-L
- 5 & 6 Shuffle to back R diagonal – Stepping R-L-R
- & 7 & 8 On ball of R foot - Turn 1/4 L, Shuffle to the side – Stepping L-R-L

REPEAT 1 - 8

Wall 1 = 12:00

Wall 2 = 9:00 - - - TAG = 6:00, Takes you back to 12:00

Wall 3 = 12:00 - - - Restart after 16 counts, 9:00

Wall 4 = 9:00 - - - TAG = 6:00, Takes you back to 12:00

Wall 5 = 12:00

Wall 6 = 9:00 - - - TAG = 6:00, Takes you back to 12:00 - TADA

