# Po Dunk Party

COPPER KNOE

Compte: 32 Mur: 4 Niveau: Intermediate

Chorégraphe: Edith Chabot (CAN), Audrey Jean (CAN) & Wild Boots Country Dance (CAN) -November 2024

Musique: Po Dunk Party - Coffey Anderson

### Restart at wall 3 and 6 after the 16 counts

#### Section 1:Kick Ball Change right foot x2, chassé diagonal to the right, chassé diagonal to the left.

- 1&2 Kick right forward, step right next to left, step left in place
- 3&4 Kick right forward, step right next to left, step left in place
- 5&6 Chassé diagonal to the right (right, left, right)
- 7&8 Chassé diagonal to the left (left, right, left)

## Section 2: 1/4 turn step right, touch left, 1/4 turn step left, touch right, point right, step left next to right, point left, step right next to left, point right, 1/4 turn right with right knee lift.

- 1-2 1/4 turn right with step (right, touch left)
- 3-4 1/4 turn left with step (left, touch right)
- 5&6 Point right, step left next to right, point left, step right next to left
- &7-8 Point right, 1/4 turn right with right knee lift

### \*\* Restart: at walls 3 and 6 after the first 16 counts.

### Section 3: Out out, in in, right hitch $x^2$ , out, 1/2 turn to the right, stomp left foot $x^2$ .

- &1&2 Step out right, out left, in right, in left
- 3-4 Right hitch x2
- 5-6 Step out left and right (5), cross right leg in front of left leg (6)
- 7 1/2 turn to the right
- &8 Stomp left foot x2

### Section 4: Dorothy Step with Left Foot, Touch Right x2, Sailor Step with Right Foot, Touch Left x2

- 1&2 Step diagonally forward with your left foot (1), bring your right foot next to your left (&), step forward with your left foot again (2)
- 3-4 Touch your right foot out to the side twice (&3), bring your right foot back next to your left (4)
- 5&6 Step your right foot behind your left (5), step your left foot slightly to the side (&), shift your weight onto your left foot (6)
- 7-8 Touch your left foot out to the side twice (7), bring your left foot back next to your right (8)

Last Update - 22 Nov. 2024 - R1

