

Good to Be

COPPER KNOB
STEPPERS

Compte: 48

Mur: 2

Niveau: Phrased Intermediate

Chorégraphe: Brian Di Venuta (IT) - February 2025

Musique: Good To Be - Mark Ambor



Description: PART A (32 counts) - PART B (16 counts) - TAG (24 counts)

Sequence: A - TAG - B - B - A - TAG - B - B - B - B - A (16 counts)

PART A

#1st SECTION -> STEP ×2 FWD, MAMBO STEP FWD, COASTER STEP, HALF RUMBA-BOX FWD

- 1,2 step R forward, step L forward
- 3&4 rock R forward, recover weight on L step, R step back
- 5&6 L step back, R step next L, L step forward
- 7&8 R step to R side, L close next R, R step forward

#2nd SECTION -> HALF RUMBA-BOX BK, ¼ STEP, ½ STEP, ¼ SAILOR STEP, STOMP UP, ROCK BK, STOMP ×2 FWD

- 1&2 L step to L side, R close next L, L step back
- 3,4 ¼ turn R with R side step, ½ turn R with L step
- 5&6& ¼ turn R with R sailor step, L stomp without weight
- 7&8& L rock back and recover weight on R, L stomp forward, R stomp forward

#3rd SECTION -> STEP ×2 FWD, MAMBO STEP FWD, COASTER STEP, HALF RUMBA-BOX FWD

- 1,2 step L forward, step R forward
- 3&4 rock L forward, recover weight on R step, L step back
- 5&6 R step back, L step next R, R step forward
- 7&8 L step to L side, R close next L, L step forward

#4th SECTION -> HALF RUMBA-BOX BK, ¼ STEP, ½ STEP, SAILOR STEP, STOMP UP, ROCK BK, STOMP ×2 FWD

- 1&2 R step to R side, L close next R, R step back
- 3,4 ¼ turn L with L side step, ½ turn L with R step
- 5&6& ¼ turn L with L sailor step, R stomp without weight
- 7&8& R rock back and recover weight on L, R stomp forward, L stomp forward

PART B

#1st SECTION -> ROCKING CHAIR, TWISTER KICK, (KICK, HOOK, KICK, FLICK) ×2

- 1&2& While jumping R rock diagonally forward, recover weight on L, R rock diagonally back, recover weight on L
- 3&4& R kick forward, ½ turn L and recover weight on R, ½ kick L forward, recover weight on L
- 5&6& R kick to R side, L hook back, R kick to R side, L flick
- 7&8& L kick to L side, R hook back, L kick to L side, R flick

#2nd SECTION -> ROCKING CHAIR, TWISTER KICK, ROCKING CHAIR, STEP PIVOT ½, FULL TURN FWD

- 1&2& While jumping R rock diagonally forward, recover weight on L, R rock diagonally back, recover weight on L
- 3&4& R kick forward, ½ turn L and recover weight on R, ½ kick L forward, recover weight on L
- 5&6 R rock forward, recover weight on L, R rock back, recover weight on L
- 7& R step forward and ½ turn L
- 8& ½ turn L with R step back, ½ turn L with L step forward

TAG

***1st SECTION -> TOE STRUT ×4, KICK, RECOVER, KICK, STEP FWD, SWIVEL ×2, STOMP UP**

1&2& R toe to R side, recover weight on R, ½ turn R with L toe to L side, recover weight on L
3&4& ½ turn R with R toe, recover weight on R, L toe next to R, recover weight on L
5&6& R kick forward, recover weight on R on place, L kick forward, L step forward
7&8& L heel rotate out and return, L heel rotate out and stomp up

***2nd SECTION -> TOE STRUT ×4, KICK, RECOVER, KICK, STEP FWD, SWIVEL ×2**

1&2& L toe to L side, recover weight on L, ½ turn L with R toe to R side, recover weight on R
3&4& ½ turn L with L toe, recover weight on L, R toe next to L, recover weight on R
5&6& L kick forward, recover weight on L on place, R kick forward, R step forward
7&8& R heel rotate out and return, R heel rotate out and return

***3rd SECTION -> HEEL, TOE, HEEL, FLICK, STOMP, hold ×3**

1,2 R heel forward, L toe back
3,4 L heel forward, R flick
5,6,7,8 R stomp, hold, hold, hold
