Buckwild



Compte: 88 Mur: 1 Niveau: Phrased Intermediate

Chorégraphe: Luis Galvez - May 2025

Musique: Barefoot and Buckwild - Lauren Alaina



Count-in: On main vocals

Sequence: A, B, Tag, A, B, Tag, A(mod), B, B, Tag

Part A: 48c

[1-8]: Wizard step, Wizard step, Stomp, Clap, Stomp, Three Claps

1-2& Step forward at an angle on the R. Step/slide the L up behind the right, Step forward on the

R.

3-4& Step forward at an angle on the L. Step/slide the R up behind the left, Step forward on L.

5-6 Stomp forward at an angle on the R. Hold/Clap the hands.

7&8& Step forward at an angle on the L. Hold/Clap the hands three times.

[9-16]: Nevada Box, Half vine, Ball Cross, Ball Cross

1-4 Cross R over left, rock back to recover weight on L, replace R behind and to the right of the

L, L meets R while turning 90° right.

5-6 L steps left. R steps behind L.

&7&8 L steps L (&); R step across L (7), L steps L (&); R step across L (8)

*** To Lindy!

[17-24]: Ball Cross, Unwind, Kick-ball-change, Kick-and-point x2

&1 L steps L (&); R step across L (1)

2 Half turn, unwinding over the left shoulder.

3&4 R kick-ball-change.

5&6 Kick R forward, step R center, Point L to L side7&8 Kick L forward, Step L center, point R to R side

[25-32]: Step together, Hitch x4

1-2 R steps L, Left Knee Hitch Up
3-4 L steps down, Right Knee Hitch Up
5-6 R steps down, Left Knee Hitch Up,
7-8 L steps down, Right Knee Hitch Up.

[33-40]: Lindy Right, Lindy Left

1&2 Step R to right, Step L next to R, Step R to right

3-4 Rock L behind R, Recover to R

5&6 Step L to Left, Step R next to L, Step L to left

7-8 Rock R behind L, Recover to L

[41-48]: Full paddle turn, Four hop steps back

1-4 Tap the right toes forward/side while turning and guarter turn to the left, Hitch the right knee

up while turning a quarter turn to the left, touch the right toes forward/side while turning and quarter turn to the left, Hitch the right knee up while turning and quarter turn to the left.

5-6 Hop step back R diagonal, Hop step back L diagonal

7-8 Hop step back R diagonal, Hop step back L diagonal

Part B: 40c

[1-8]: Heel grind, Coaster Step, Step, Hitch, Stomp Three Claps

1-2 Rock forward on the right heel with the toes pointed to the left. Recover on the L as you turn

the right toes to the right.

3&4 Step back on the R, Step the L next to the right, Step forward on the R.

5 Step L in front of R

6 Right knee hitch up, Slap knee

7 Stomp R

&8& Clap, Clap, Clap

[9-16]: Heel grind, Coaster Step, Step, Hitch, Stomp Three Claps

1-2 Rock forward on the left heel with the toes pointed to the right. Recover on the R as you turn

the left toes to the left.

3&4 Step back on the L, Step the R next to the left, Step forward on the L.

5 Step R in front of L

6 Left knee hitch up, Slap knee

7 Stomp L

&8& Clap, Clap, Clap

[17-24]: Right shuffle, left pivot turn, left shuffle, hop turn

1&2 R shuffle 1&2
 3-4 L pivot turn
 5&6 L shuffle 1&2

7 Hop, half-turn in the air

8 Land

[25-32]: Four steps, rock back, left shuffle with half-turn, right step

1-4 Four steps, RLRL5 Rock back onto R

6&7 Left shuffle 6&7 with half-turn

8 Step forward R

[33-40]: Rock back, right shuffle with half-turn, left step, kick-ball-change, !!!

1 Rock back onto L

2&3 Right shuffle 2&3 with half-turn4 Step L, quarter turn to the right.

5&6 R kick-ball-change

7-8 Freestyle (hip sways, turn, etc.)

Tag

[1-8]: Grapevine R, Grapevine L

1-4 Step Right Foot Right, Step Left Foot Behind Right, Step Right Foot Right, Touch Left

Together

5-8 Step Left Foot Left, Step Right Foot Behind Left, Step Left Foot Left, Touch Right Together

[9-16]: Men-in-blacks, Jump-Cross, Jump-Stomp

&1 Step on the ball of the right foot behind the left heel, and cross the left foot over the right.

Step right with the right foot.

&3 Step on the ball of the left foot behind the right heel, and cross the right foot over the left.

4 Step left with the left foot

Step on the ball of the right foot behind the left heel, and cross the left foot over the right.

6 Step right with the right foot.

7 Quick jump, land with R across L

8 Quick jump, land-stomp with R and L uncrossed