

# Chelsea

Compte: 32

Mur: 4

Niveau: Improver

Chorégraphe: Harry Seddon (UK)

Musique: Chelsea - Stefy



## **BUMP, STEP TWICE, ¼ TURN TWICE, FORWARD LOCKING SHUFFLE**

- 1-2 Touch right foot slightly forward as bump right hip forward, step onto right foot
- 3-4 Touch left foot slightly forward as bump left hip forward, step onto left foot
- 5-6 ¼ turn left stepping right to right side, ¼ turn left stepping left to left side
- 7&8 Step right forward, lock step left behind right, step right forward

## **½ TURN, ROCK BACK, ROCK FORWARD, FORWARD LOCKING SHUFFLE, ¼ TURN SIDE, BEHIND, SIDE, HOLD**

- 1-2-3 ½ turn right stepping back onto left, rock back onto right, rock forward onto left
- 4&5 Step forward onto right, lock step left behind right, step forward onto right
- 6&7 Turn ¼ right stepping left to left side, cross step right behind left, step left to left side
- 8 Hold

**Restart here during wall 4, facing 12:00**

## **POINT, CROSS HITCH, ¼ TURN STEP, TWICE, TRIPLE FULL TURN**

- 1-2-3 Point right toes to right side, hitch right knee across left leg, make ¼ turn to left as step right foot to right side
- 4-5-6 Point left toes to left side, hitch left knee across right leg, make ¼ turn to left as step left leg to left side
- 7&8 Full turn to left on the spot, stepping right, left, right)

## **¼ TURN, ½ TURN, ½ TURNING SHUFFLE, STEP, ½ PIVOT, STEP, ¼ TURN SIDE**

- 1-2 ¼ turn left stepping forward onto left, ½ turn left stepping back onto right
- 3&4 Step left ¼ turn to left, step right alongside left, step left ¼ turn to left
- 5-6 Step forward onto right, ½ pivot turn to left (weight on left)
- 7-8 Step forward onto right, ¼ turn right stepping left a long step to left

## **REPEAT**

## **TAG**

**At end of wall 9 (facing 3:00)**

## **BUMP, STEP, TWICE (SAME AS FIRST 4 COUNTS OF DANCE)**

- 1-2 Touch right foot slightly forward as bump right hip forward, step onto right foot
- 3-4 Touch left foot slightly forward as bump left hip forward, step onto left foot

## **RESTART**

**Restart after count 16 during wall 4 (facing 12:00)**