Universal



拍数: 32 墙数: 4 级数: Intermediate

编舞者: Alan Birchall (UK) 音乐: Universal - Nate James



PRESS, RECOVER, LOCK STEP BACK, ½ TRIPLE TURN, STEP ½ PIVOT

1-2 Press forward on right, recover on left with a low flick on right 3&4 Step back on right, lock left over right, step back on right

Step back on left making ¼ turn left, step right by left, making ¼ turn left step forward on left

(6:00)

7-8 Step forward on right ½ pivot left (12:00)

FORWARD LOCK STEP, SCISSOR STEP, TOE TOUCH'S WITH 1/4 TURN, FLICK 1/4 TURN

9&10 Step forward on right, lock left behind right, step forward on right

11&12 Step left to left, step right by left, cross left over right

Touch right toe to right, step right by left, making ¼ turn right touch left toe to left (3:00) &15-16 Step left by right, touch right to right with toe turn in making ¼ turn right, flick, right forward

(6:00)

COASTER STEP, CROSS, BACK, FULL TRIPLE TURN, STEP 1/2 PIVOT

17&18 Step back on right, step left by right, step forward on right

19-20 Cross left over right, step back on right

21&22 Full triple turn left stepping left, right, left (6:00)

Alternative: left side shuffle

23-24 Step forward on right, ½ pivot left (12:00)

KICK BALL, TOUCH, STEP, TOUCH, TOUCH, CROSS SHUFFLE, FULL MONTEREY

25&26 Kick forward with right, step back on right, touch forward with left (you will have moved back

slightly)

&27 Step left by right, touch right in front of left, (body will be slightly angled towards 1:00)

Optional hand/arm movements: bring arms in front of body crossing left over right, fists clenched

28 Making ¼ turn to face 3:00 wall touch right to right

Optional hand/arm movements: spread arms apart with palms out to side (as if pushing two pillars apart)

29&30 Cross right over left, step left to left, cross right over left

Optional hand/arm movements: barrel roll arms in front of body

31-32 Point left to left, making full turn left step left by right (3:00)

Optional hand/arm movements: stretch left arm to left in line with foot, bring left arm to body while making full turn

REPEAT