If I Walked Away



拍数: 48 墙数: 4 级数: Intermediate waltz

编舞者: Stephen Sunter (UK)

音乐: If I Walked Away - Gabrielle



CROSS, POINT, HOLD, CROSS, 1/4 TURN, 1/4 TURN

1-2-3 Cross step left over right, point right to right, hold

4-5-6 Cross step right over left, ¼ turn right stepping back on left, ¼ turn right stepping right to side

CROSS, POINT, HOLD, CROSS, 1/4 TURN, 1/4 TURN

7-8-9 Cross step left over right, point right to right, hold

10-11-12 Cross step right over left, ¼ turn right stepping back on left, ¼ turn right stepping right to side

CROSS, LUNGE, HOLD, BACK, 1/4 LEFT, 1/2 TOGETHER

13-14-15 Cross step left over right, lunge body forward, hold

Replace weight to right, ¼ turn left stepping forward on left, ½ turn left stepping right next to

left

STEP BACK, SLIDE, HOOK, FORWARD, ½ TURN, STEP SIDE

19-20-21 Step back left, slide right toward left, hook right across left

22-23-24 Step forward right, ½ turn right on ball of right foot and step back on left, side step right

CROSS, SIDE, IN PLACE, CROSS SIDE, IN PLACE

25-26-27 Cross step left, side step right, step left in place 28-29-30 Cross step right, side step left, step right in place

CROSS, 1/2 TURN, HOLD, SIDE, SLIDE TOGETHER

31-32-33 Cross step left over right, make ½ turn left on ball of left foot, placing right next to left, hold

34-35-36 Large step left-to-left side, slide right next to left (5-6)

FULL TURN RIGHT, IN FRONT, SIDE, SLIDE

37-38-39 ½ turn right, stepping forward right, ½ turn right stepping back left, ¼ turn right, side step right

40-41-42 Cross left over right, step right to right side, hold

Option for counts 40-41-42

40-42 Cross left over right, unwind full turn right, step right next to left

CROSS, HOOK TURN, CROSS, HOOK, TURN

43 Cross step left over right (body angled toward 5:00)

Hook right toe behind left calf and turn a 1/4 left (body angled toward 1:00)

46 Cross step right over left (body angled toward 1:00)

47-48 Hook left toe behind right calf and turn a ½ right (body angled toward 5:00)

REPEAT