

Rosas y Espinas (Rose and Thorn)

COPPER KNOB
STEPSHEETS

拍數: 32 牆數: 4 級數: Improver Salsa
編舞者: Kyung Hee Lee (KOR) & Phin Sari (INA) - November 2021
音樂: Rosa y Espinas - David Civera



Start the dance after 36 counts

SECTION 1: FORWARD MAMBO, BACKWARD MAMBO, SIDE ROCK, RECOVER, CROSS, SIDE POINT, FOOT CHANGE, SIDE POINT

1&2 RF forward rock, recover on LF, RF backward
3&4 LF backward rock, recover on RF, LF forward
5&6 RF side rock, recover on LF, RF cross over LF
7&8 LF side point to L side, LF closed next to RF and weight change on LF, RF side point to R side

SECTION 2: 1/4 TURN TO R WITH JAZZ BOX, CROSS SHUFFLE, 1/4 TURN TO R WITH MONTEREY TURN, 1/4 TURN TO R WITH FLICK, FORWARD ROCK, RECOVER, TOGETHER

1&2 RF cross over LF, 1/4 turn to R stepping LF backward, RF side
3&4 LF cross over RF, RF side, LF cross over RF
5&6& RF side touch, 1/4 turn to R while RF closed to LF and weight change on RF, LF side touch to L side, 1/4 turn to R with LF flick
7&8 LF forward rock, recover on RF, LF closed to RF(weight on LF)

SECTION 3: 2 TIMES OF BACKWARD WARD, BACKWARD MAMBO, FORWARD SHUFFLE, 1/4 TURN TO L WITH PIVOT

1-2 RF backward, LF backward
3&4 RF backward rock, recover on LF, RF forward
5&6 LF forward, RF closed to LF, LF forward
7-8 RF forward, 1/4 turn to L changing weight on LF

SECTION 4: SAMBA STEP X 2, (1/4 TURN TO L WITH TOUCH AND FLICK) X 3, TOGETHER (Option: You can dance with bota fogo instead of samba step. When you doing bota fogo step, your body direction to diagonal)

1&2 RF cross over LF, LF side rock, recover on RF
3&4 LF cross over RF, RF side rock, recover on LF
5&6& 1/4 turn to L with RF side touch, RF flick, 1/4 turn to L with RF side touch, RF flick
7&8 1/4 turn to L with RF side touch, RF closed to LF(weight on LF)

RESTARTS:-

On the wall 3, you will dance to 16 counts and start again (3:00)

On the wall 8, you will dance to 16 founts and start again (12:00)

TAG: After the wall 6, you will dance to 4 counts of tag (6:00)

1-4 RF side and sway to R, sway to L/R/L

Enjoy the dance