# Coming In the Air Tonight

級數: Improver

編舞者: Stacy Skukowski (USA) - September 2023

牆數: 4

音樂: I Can Feel It - Kane Brown

Intro 16 counts - starts on lyrics - NO TAGS - NO RESTARTS

[1-8] STEP R, STEP L, SHUFFLE FORWARD R, STEP L ½ TURN PIVOT R, STEP L, STEP R

- 1-2 Forward step R, step L
- 3&4 Forward shuffle R, L, R
- 5-6 Forward step L, <sup>1</sup>/<sub>2</sub> turn pivot to the R taking weight on R
- 7-8 Forward step L, step R (6:00)
- \*Optional Flair add some sass as you walk out this 8 count

#### [9-16] STEP L ¼ SLIDE, R HEEL & L HEEL, L COASTER STEP, STEP R ¼ TURN L

- 1-2 Step L ¼ and slide R toe in keeping weight on L
- \*Optional Flair dramatic slide
- 3&4 R heel, L heel
- 5&6 L coaster step L back, R together, L forward
- 7-8 Step R turn ¼ taking weight on L (6:00)

### [17-24] SAILOR STEP R, SAILOR STEP L, R HEEL & L KICK, L COASTER STEP

- 1&2 R sailor step- behind R, side L, step R angled slightly to R corner
- 3&4 L sailor step behind L, side R, step L angled slightly to L corner
- \*Optional Flair sweeping sailor steps
- 5&6 R heel, L kick

\*Optional Flair – high kick

## 7&8 L coaster step - L back, R together, L forward (6:00)

### [25-32] STEP R ¼ TURN L, CROSS & CROSS, STEP L ½ TURN PIVOT, SHUFFLE FORWARD

- 1-2 Step R ¼ turn L
- 3&4 Cross R over L, cross R over L
- 5-6 Step L forward 1/2 turn pivot to the R taking weight on R
- 7&8 Shuffle forward L, R, L (9:00)

Ending – End of dance change out the last shuffle forward (counts 31-32) for ¼ turn pivot to the front wall (12:00) keeping your weight on the R and add Stomp L, Stomp R on the extra two down beats. You will start the last 32 counts on the front wall (12:00) wall 9. There are two full rotations with the third time on the front wall being the last 32 counts. You will dance the full 32 counts changing out the last 2 counts to get to the front wall. There are 2 additional down beats for the Stomp L, Stomp R.

See Optional Flair ideas. You can do as much or as little as you like or add your own flair. Enjoy!





拍數: 32