Universal



拍數: 32 牆數: 4 級數: Intermediate

編舞者: Alan Birchall (UK) 音樂: Universal - Nate James



PRESS, RECOVER, LOCK STEP BACK, ½ TRIPLE TURN, STEP ½ PIVOT

1-2 Press forward on right, recover on left with a low flick on right 3&4 Step back on right, lock left over right, step back on right

Step back on left making ¼ turn left, step right by left, making ¼ turn left step forward on left

(6:00)

7-8 Step forward on right ½ pivot left (12:00)

FORWARD LOCK STEP, SCISSOR STEP, TOE TOUCH'S WITH 1/4 TURN, FLICK 1/4 TURN

9&10 Step forward on right, lock left behind right, step forward on right

11&12 Step left to left, step right by left, cross left over right

Touch right toe to right, step right by left, making ¼ turn right touch left toe to left (3:00) &15-16 Step left by right, touch right to right with toe turn in making ¼ turn right, flick, right forward

(6:00)

COASTER STEP, CROSS, BACK, FULL TRIPLE TURN, STEP 1/2 PIVOT

17&18 Step back on right, step left by right, step forward on right

19-20 Cross left over right, step back on right

21&22 Full triple turn left stepping left, right, left (6:00)

Alternative: left side shuffle

23-24 Step forward on right, ½ pivot left (12:00)

KICK BALL, TOUCH, STEP, TOUCH, TOUCH, CROSS SHUFFLE, FULL MONTEREY

25&26 Kick forward with right, step back on right, touch forward with left (you will have moved back

slightly)

Step left by right, touch right in front of left, (body will be slightly angled towards 1:00)

Optional hand/arm movements: bring arms in front of body crossing left over right, fists clenched

28 Making ¼ turn to face 3:00 wall touch right to right

Optional hand/arm movements: spread arms apart with palms out to side (as if pushing two pillars apart)

29&30 Cross right over left, step left to left, cross right over left

Optional hand/arm movements: barrel roll arms in front of body

Point left to left, making full turn left step left by right (3:00)

Optional hand/arm movements: stretch left arm to left in line with foot, bring left arm to body while making full turn

REPEAT